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MINECRAFT



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GENER GUZMAN

Minecraft

The Story of Steve

MINECRAFT SERIES

Mojang

Stockholm, Sweden and Redmond, Washington, US

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This is a work of fiction. Names, characters, places, and incidents either are the product of the author's imagination or are used fictitiously, and any resemblance to actual persons, living or dead, business establishments, events, or locales is entirely coincidental.

This book is dedicated to
all Minecraft gamers

ACKNOWLEDGEMENTS

I found Minecraft interesting for me to play and wanted to make some stories or shows about it.

With me knowing Minecraft, I can have different experiences and have fun. I even take inspiration from the games that used to help me attempt to recover from a mental illness that caused me to struggle in certain areas of life, making life challenging and stressful in some parts of it. I even had fun playing Minecraft and searching up in order to come up with the “dots” that can help connect the story I am about to make. In addition to the already existing Minecraft worlds, I have already created many worlds through creative mode and come up with models that would help them become the source of one of my stories. This is very important because I am exploring ways for me to become good at things using my strengths.

Details coming soon.

FOREWORD TO THE EDITION

Coming Soon.

Hiring New Writers.

AUTHOR/WRITE NAME HERE

ONE

The Jungle 1775

I am one of the only lonely men of one of the tribes in the Jungle. The tribe lives in a jungle and usually lives in groups called families. I am an abnormal member because I live in a lonely part of the tribal territory. I am 15 years old and used to live with my two parents a few years before. I am an only-child in the family. After I wake up, I take several hours thinking about my big history of my entire childhood and how I end up being lonely.

Back in 1760, I was born with my two parents in the jungle. The parents named their son Steve. At the time, the territory that I am living in now used to be a crowded capital of the tribe. It had lots of tents and people living there as well as large groups of hunters-gatherers. During the first year of my life, I was carried by my parents whenever they went hunting and gathering. Everyday, I was sleeping for the majority of the day and only got to stay awake during the middle of the day. While I was awake, I was crying for watermelon. Watermelon can be a baby food since it can be liquid and almost does not require teeth to eat. Everyday, I ate watermelon

for lunch while the parents ate food that they got for hunting and gathering. When the night came, everyone in the tribe went to their tents and went to sleep before the zombies came out. At night time, the zombies attempted to enter the tent, but the tent was locked and covered. The babies and some toddlers fell asleep early being carried home by their parents. These things kept happening until my first birthday happened, which was in 1761.

In 1761, I became one year old, and my parents celebrated my birthday. On my birthday, I said my first words to my parents, “mom” and “dad”. Not only did I learn how to talk but also learned how to eat regular food since my teeth grew big enough to handle solid foods. These changes helped me become more of a toddler than a baby. Now my mom and dad started to train themselves as teachers as they “enroll” me as a student. My parents set a school location, and that one was at home in the tent. During the day, my father would go hunting and gathering alone while my mom teaches me how to survive in this blocky world.

As the second year of my life passed, I kept on learning more words from my parents and eating different foods. Not to mention that I started crawling in my tent to start learning how to walk. When I learn how to walk, I walk while holding hands with my mom and dad until my walking balance improves. Over the course of the year, I fell down several times while walking. By the time I reached two years old, I fully learned how to walk, so I am used to walking while my balance has improved.

My sleeping schedule decreased slightly, so that I only sleep just after sunset and wake up just after sunrise. This gives my parents more time to take care of me, babysit me, and teach me how to survive. Whenever I needed food, I cried, and my parents gave me food. I often cried around meal times such as lunch and dinner. During breakfast times, I rarely cried.

In 1762, I was mostly two years old. During that time, my mom and dad trained to improve their teaching skills from last year. Of course, the tribe does not have any features of civilization, so parents taught their kids how to survive as a hunter-gatherer as well as being loyal to the tribe. During my third year of life, I was only taught how to speak basic words to the tribe. I was also taught on how to swing a sword and hit any hostile mobs. I learned how to pick up food from dead mobs and gather other foods from plants. Sometimes, I tried to walk away from my parents, but my parents did not want their son to go away. There are several reasons why they wanted to keep their son with them. First, going out in the jungle alone is dangerous because those who do go alone are vulnerable to getting attacked by some wildlife and increase the risk of being killed by creepers. Creepers are one of the only hostile mobs to stay awake during the day and tend to sneak behind members of the tribe before hissing and exploding them. When they explode, the tiles nearby are also destroyed. This is why people tried to keep creepers away from their tents as tents can be easily destroyed by creepers. In the jungle, the rain happens often. Every time the rain starts pouring down the jungle, undead mobs such as zombies and skeletons wake up and start killing people that are wandering outside. Out of all the rain, more than half of them were thunderstorms, and letting kids go outside would increase the odds of that kid either getting struck by lightning or even killed by a charged creeper which happens after a creeper is struck. This is why people run to their tents and stay until the rain stops, which is the same behavior as night time. Another reason for not letting kids go is because they would likely be either lost or killed.

After I became three years old, I have improved my survival skills since last year. I now learned how to use a bow and arrow to hunt and gather as well as defending the tribal territory

from the hostile mobs. I have also observed how my parents cook their food. In order to cook food, they had to put their raw food into the fire. After several hours, they used a random stick to take their food out and wait for the food to cool down. I was also trained to become a warrior, which was the basic skill I needed for my future in case my family needed to stay out during the night and fight the monsters that tried to attack us. I was lucky to be three years old because most children die before that age. In fact, I was one of the few hundred children that was expected to become an adult. Parents that are part of the tribe have lots of children, but the majority of the children died. As a result, they keep having children until at least some of them become adults like I am expected to be. I had about four siblings in which all of them died, so that is why I am an only-child. Most children die from unique diseases that kept appearing in the jungle, so it was impossible to name all of the diseases in the jungle. In fact, there were millions of them while there were only a few thousand tribe members living in the jungle. The tribe is divided into a number of territories that are populated by a few hundred people. By the time I hit four years old in 1764, I have significantly improved both my survival skills and have learned more words.

When I was four years old, I learned enough survival skills to learn how to mine stones and craft stone tools. Every few days to weeks, my family keeps mining and crafting stone items because their stone tools keep on breaking and wearing out often. Whenever a tool is used, they lose a chunk of their mass up until the tool is no longer working. Later in 1764, I learned how to use an axe and pickaxe to cut down trees and mine stones respectively. I also learned how to use a crafting table to craft stone tools as well as other useful items for the family.

This year, I was too old to keep being a toddler. My survival skills have improved well enough for me to be considered a young student. During a normal day at this time, I wake up a

few minutes after my parents wake up. After that, I sometimes had breakfast, but I still got ready for the day everyday. During the day, my family walked a couple blocks away from my tent to chase after animals to hunt for. We worked as a team running after several animals before killing and capturing them for food. These will be used for dinner. For lunch, we picked some food from trees and bushes such as apples, nuts, and watermelons. We ate in the tree shade. If rain pours down the jungle, then we hide under the trees while getting our swords and bows ready in case zombies and other monsters try to attack us. If the day is sunny outside, we would keep exploring the jungle, but we are only limited to like 50 blocks of radius. Either way, we always walked back to our tent before sunset. After sunset, we cooked our dinner and ate it. After we ate our dinner, we enjoyed the campfire for a few moments during the night before we went to sleep.

By the time I was five years old in 1765, I had mostly learned how to fully survive as a hunter-gatherer. However, I still needed help from my parents because I could not survive independently for the next couple of years. This meant that I had to stay with my parents for the next couple of years. Not to mention that the amount of time I slept every year decreased. By this time, I only slept before sunset, during the night, and a few moments after sunrise. This meant that my family had more time to engage in more hunting and gathering. During this year, most of the days were pretty normal, but some of them were more significant.

One of the significant days this year is that a creeper snuck up to the family and almost killed them. After the explosion, the family was launched in different directions of up to 20 blocks away from the destruction. The damage that the family took not only came from the explosion itself but also fall damage that was generated when they were launched into the air. The family had to find ways to heal themselves over the next few days. During these days, they

stopped hunting and gathering because if they continued, they had the greater probability of getting killed by either another creeper or by another hazard. They had to rely on the food that was already in the house. By the time they recovered, all of the food in the house was consumed.

Another day is that the entire family was starving as they could not find food when their food ran out until they barely got enough food to survive. This day was a few months after the creeper incident happened.

After the family almost starved to death, they lived a normal life until my 6th birthday. During my 6th birthday, I have planned to lead my family into more adventures.

When I turned six years old in 1766, the entire family decided to lead the tribe into exploring and expanding the jungle territory for at least eight more years. They packed up everything they could and even abandoned their tents. They planned that every night, they will build a dirt house everyday and live at different locations within the jungle. This is because spending the night outside is dangerous because the hostile mobs roam during the night. For a regular day, they spent most of the morning hunting and gathering for lunch. After lunch, they always built one dirt house. To build a dirt house, they chopped down a tree for a wooden door and dug dirt. Then, they made wooden planks and a crafting table in order to craft the door. Finally, they needed to dig about 68 blocks of dirt and use them to build the house. Each dirt house was 125 meters³. The front and center of the house had a door while the center of the sides and backs had windows without glass. Most of the houses lacked torches, so they were not lit well. The entire space of the house was used for gathering, settling down, and sleeping. Eventually, there were some days that gave enough time to build at least two or more dirt houses. By the end of the year, there were 360 dirt houses used and another 720 houses yet to be built.

By 1767, the family explored 250 meters away from the house and gathered thousands of blocks and items for survival. Basically, they were on vacation. However, they planned to find ways to return home in five years starting in 1770 in case they forgot where home was. The amount of time to go back home was expected to take between four to five years not because home is too far but getting lost in the jungle and finding a way back home. The reason they were on vacation was to explore more areas of the jungle and expand their territory for their tribe in case the population grows big enough to expand. The hundreds of dirt houses built during vacation were occupied by other explorers that were members of the tribe. This means that the family led some members of the tribe to explore in all directions. A few people decided to stay home while other communities with growing populations decided to explore and expand their territory. However, there were a few problems when exploring new areas of the jungle. First, the jungle is dense, so navigation there would be hard especially when people want to come home after a long distance. Another problem for staying away from home are hazards such as dealing with monsters and some enemy tribes. This was why all families that decided to take a vacation were carrying weapons such as bows and swords. They also used such weapons to hunt for food and other survival items such as armor. When traveling away from home, families often travel together either alone or with other families. For example, I made lots of friends while traveling. Some explorers decided to move homes to a new area of the jungle.

Things were different in 1768 than 1767. One of the differences between the years was the distance that the family traveled. By the beginning of the year, they only explored 500 meters away from their house in every direction. That means the area of the jungle that they explored tripled every year while the radius of the distance from home doubled. Another difference was

that they were given enough time to gain enough resources to improve their survival skills as well as building more dirt houses than ever before. They had thousands of dirt houses waiting to be built every day. One of the most significant changes this year was my rapid learning rate. Unlike other people in the tribe, I am a fast learner. I learned how to do things quickly either all by myself or with my parents. My parents were already teaching me how to live independently and make more friends in the tribe. Because the family was on vacation, it was nearly impossible to make friends because many other tribes often fought wars over control of territory. Living independently during vacation was difficult due to dangerous conditions such as enemies occupying the territory and especially getting lost. In the jungle, it is easily possible to get lost because mapping jungles are hard due to the density of trees and wildlife there. The tribe never knew how to make maps and relied on either the clouds or stars at night. As the family travels more of the jungle, the areas become more dangerous the further they get. By the end of the year, they explored a full kilometer away from their home. This means that the tribe explored areas three times bigger than home.

By 1769, the jungle became more dangerous than three years before. The family even encountered another tribe and made bad relationships with one another. Luckily, they were well prepared for war. They used bows and swords to fight against the enemies. The enemies were using wooden weapons which are much weaker than stone weapons. The war took one month to fight. After the war, dozens of people on the other tribe died while a few people on my tribe died. Everyone in my family survived the war. Over the course of the next few months, the family continued to explore more of the jungle until they encountered another enemy tribe that used stone tools. Not to mention that they were hundreds of members of the tribe trying to expand by

following my family. Some of the members that were also on vacation were my friends. Before another war starts, the entire tribe that was traveling were prepared for the war. Shortly, the war started. During the war, there were hundreds of people of both sides fighting. Both sides used stone weapons to fight their enemies. So far, no one in my family died, but my father got attacked but saved by my friend. The friend that saved my dad was killed by the enemies. The war became more intense over time. Eventually, my tribe surrendered to the enemy tribe and was forced to return home. The war lasted all the way until the end of the year. By the end of the year, hundreds of people on both sides were killed or injured. Even the hostile mobs teamed up on my enemy tribe that helped them win the war.

By 1770, my tribe started walking back to their own area. However, many of the families that were part of my tribe forgot where home was. They had a lack of maps, compass, or any navigation tools. Most people traveled during the day and slept at night inside their dirt houses that were built in the past four years. They were also familiar with the areas that were explored within the past year but forgot further areas.

Not everyone traveled during the day. A couple of people were finding their way back home and were far better at navigation than daytime travelers. This was because stars helped night travelers keep track of where they traveled. As a result, they were more familiar with areas that they explored at least two or more years ago. By the middle of the year, at least one group of night time travelers made their way back home. By the end of the year however, the numbers of groups that made their way home increased by ten times.

Other groups of travelers faced more problems. Some of them were exploded by various creepers. Others were attacked by zombies during the day when it was raining.

My family was among one of the smartest daytime travelers of the tribe. We used familiar dirt houses that we recently built to sleep in before moving onto the next. Between dirt houses, we kept on hunting and gathering on some days while other days we did more mining. However, we still slept in the wrong dirt houses which made us a little lost. By the end of the year, we managed to recognize distances that we explored two and a half years ago.

By 1771, we were about a third way home, but we were more lost than last year. During the first months of the year, we traveled from dirt house to dirt house that was occupied by other people. Since there were thousands of dirt houses within 25-50 meters between each other, we slept at different houses. During a normal day this year, we spent hours packing our blocks and supplies for hunting and gathering. We often ate lunch under the shades of trees before traveling more. Before the night, we arrived at a different house and settled there. We ate dinner either inside or outside the house depending on the outdoor conditions before sleeping.

My family had experienced many dangerous conditions. One such condition was when we had to attack lots of zombies and other monsters while finding shelter during rain. Some of them wore armor, so we spent longer time killing them. Other conditions were when we were hit by several creepers that almost killed us. When creepers who approached us were seen ahead, we used our bow to attack and kill the creeper. Whenever we killed a creeper, the creeper dropped one or more gunpowders for my future use. When night comes, we store all of the drops from mobs that we killed inside our inventory.

Our tribe was one of the strongest in the jungle. They were able to carry blocks and items by hand. At least one bag per family was being used to carry items not in use. The bag was designed to be carried as a group, but I am strong enough to carry such a bag.

By the time I hit twelve years old, my family was two thirds home. We were still lost but still better than last year. This was because other families helped me navigate the jungle better than before. Besides, more dirt houses were familiar to us. For the next few months, the memories from the first days of vacation started to come back. This helped us come closer to our house until eventually made ourselves home in late 1772. Other families of our tribe followed by. When we got home, less than a hundred groups made their way home. A few days later, that number increased to thousands in order for our area to maintain the capital of the tribe.

By the time I turned 13 years old in 1773, my family started to become the leaders of our tribe. We made rules to our entire community of the tribe. We told the community to only work during the day and sleep at night. We even limited the amount of distance that the tribe were allowed to travel which was up to a kilometer away from the capital.

While our family were leaders of the tribe, my mother was busy crafting clothes for all of us, so that the tribe recognized the leaders more. Additionally, clothes helped fight against any hazards such as disease, accidents, attacks, etc. They were considered armors at the time. Before we invented clothes, everyone in our tribe was naked. My mother used animal skins that were hunted for a decade to craft such clothing for all of us. She crafted herself a pink shirt, purple pants, and red shoes. She crafted white shirt, black pants, and gray shoes for my dad. Finally, she crafted a light blue shirt, navy blue pants, and gray shoes for me. After all of the clothes were crafted, we started wearing our respective clothes for the rest of the year.

By the time I turned 14 years old in 1774, the tribe reached its peak with its max population, territory, and goods. These trends continued to happen for a few more months until all of the sudden one event happened in the middle of the year.

A zombie siege had started. During the night, all of the zombies decided to raid the entire tribe capital. They were able to break through tents and wooden doors in dirt houses, so they were able to attack people who were sleeping. Everyone woke up in response to the siege and got ready to defend their area with their swords and bows. However, the amount of zombies in the siege outnumber the entire tribe by two combined with other mobs such as skeletons, spiders, and creepers that team up with the raid. As a result, all of these monsters managed to wipe out over 99% of the community population. Most people either died or fled the area. My father died fighting the siege while my mother fled the area. I am the only member of the tribe that decided to stay in the former capital. My mother packed everything that the entire family owned and planned to leave. Before she leaves, she told me to start over again with nothing but myself. Then, she took everything, emptied my inventory, and left. After my mom left, I continued my lonely day hunting and gathering. Then, I picked blocks of dirt for me to surround myself with for the night. When I woke up, I destroyed my small dirt shelter and placed them to where they were before. By the end of the year, I felt depressed and lonely. All I did for the rest of the year was exploring the aftermath of the siege such as destroyed tents and empty population.

By the time I turned 15 years old, the entire tribe was living in areas that my family explored in the late 1760s except the capital. Some groups of people even made their way to civilization by finding a village. A few weeks later, I was dreaming and thinking about all of my history from birth to siege aftermath in which I finished right now.

TWO

After thinking about my history, I decided to improve my lonely life, and I learn things fast. In fact, I am the smartest member of the tribe and knows how to rebuild the capital all by myself. I am planning to rebuild my former capital but only controlled by me. This means that the capital has only a population of one which is just me. However, several goals need to be met in order for this to happen. First, I need to build a better shelter to protect myself against the zombies. This time, I am planning to use wood instead of dirt to build a house. Using my knowledge, I punch several trees and make wooden planks by hand. My knuckles are strong enough to punch a tree without bleeding unlike normal people. I am also strong enough to carry heavy loads in my inventory. Using the wooden planks, I built my house with a roof but without a light source and windows. My house is a 125 m^3 cube with the interior being 27 m^3 . On the floor, I dug and build seven wooden planks at the front and sides of the house, leaving the two grass blocks used as a bed. I craft a chest and several wooden tools/equipment for survival and development.

There are many strengths that I have. I think that all of my strength is as strong as everyone before the siege disaster. First, my inventory can handle hundreds of blocks and items in one bag. My bag is usually located on my back, hiding under the shirt. It seems small on the outside, but everything can fit inside that small space. The back is not the only location of my inventory but also my two pockets in my pants. My pockets can carry heavy loads of tools, weapons, blocks, etc despite the size being small again. This is because I use my special ability to reduce the volume of all of my items there. The mass of my inventory stays the same, but the density becomes extremely high which means most of the mass is concentrated in such a small space. The items that are stored in my inventory look like small “balls”. When I want to take a specific item out, I transform the item from a small ball to a real item such as a sword, blocks, etc. These things do not happen to normal people because the weight of all these masses becomes too heavy for them. This means if other people carry such weight, their bones would likely break, unless they bring such carts or bags that can hold that size.

Later, the night comes. Whenever the night comes, all of the daytime species hide inside their homes while the zombie and other monsters roam outside. During the day, zombies and other undead monsters usually hide in their caves or just underground. These monsters stay awake at night and sleep during the day as opposed to normal organisms. While they are awake, they look for other daytime and passive organisms in order to kill them for food and reproduction. However, the only way that a zombie reproduces is killing people and transforming them into a direct adult zombie instead of a baby. Whenever a zombie kills people, there is a 50% chance that the dead people become zombies. If they encounter a wooden door, they would attempt to break it to hunt. However, creepers are one of the few monster species to both stay

awake during the day and night. Spiders tend to be more hostile towards normal organisms who stay outside during the night. Spiders are only hostile during the day if any organism attacks, so they are neutral.

Every night, I usually shut down my shelter, eat dinner, put work equipment away, and go to sleep. If monsters are nearby, I would kill them before sleeping.

During the morning, I wake up and get ready for the day. I would eat my bread for breakfast if available and get weapons, tools, equipment, items, etc I need to work from the chest. However, I never take off my outfit except for body armor. Even when I swim, I would never change. Instead, I would dry my clothes in the sun or another surface.

During work, I explore the blocky world, mining, and crafting stronger items and blocks as I progress later in my life. In the middle of the day, I would go hunting for food and come back home for lunch. After lunch, I continue to work until sunset when I come back home and restarts the daily cycle all over.

After I survive the first night, I wake up and get ready for the day. I set each goal everyday and plan them ahead of time. My goal today is to cut down more trees to craft more wooden items and blocks then start digging and mining to obtain stone tools.

After I plan out for the day, I explore the jungle and cut down some trees. However, I only rely on small trees because they are easier to cut. My favorite tree is oak which means I usually do not cut down jungle trees. Trees in the jungle tend to be tall, but some of them are small. Before I cut a tree, I make sure that they are small because if they are too big, there is a greater chance that the tree can fall and crush me to death. After I cut a tree, I usually replant using a sapling in order to avoid wood shortages due to the small number of trees. One time, I try

to cut down a tree using my existing wooden axe, but my axe broke. Because of this, I go back home and craft more tools using existing wood. Then, I come back to the tree and use my new axe to cut it. After I cut it, I found a nearby cave I can mine too. I use the cave to mine stones, coals, gems, etc. I continue to mine down the cave for the rest of the day. When sunset comes, I come back home and craft all of the stone tools, weapons, blocks, and equipment. I then settle down and sleep for the night.

THREE

I wake up the next morning and get ready for more mining, hunting, and gathering. This time, I eat watermelon as a meal since I do not have other foods. This is because after the siege disaster, the species that are affected not only applied to humans but also other passive mobs. As a result, the population of animals are reduced which means that I have a harder time hunting for meat. This left me more hungry than ever before. After breakfast, I start mining using my stone tools. The rain starts pouring down the jungle, so the zombies can survive and stay awake during the day. Some of the zombies roam around me when I am on the mine cliff. All of them that are near me attempt to chase and attack me, but most of them fail to do so. One zombie pushes me off the cliff, and I almost die. I manage to mine up more stones, coal, and some iron while struggling to survive. I am not able to mine inside because of the dark. Instead, I mine carefully near the edge of the cliff. Because of my low health, I become afraid of heights. After I resurface, I feel that it is time to eat lunch, so I eat watermelon for lunch.

After lunch, I mine carefully near the cliffs for more stones and ores. When I mine, I explore more of the cave and obtain lots of stone. I also pick up more coal and iron. Coal is important because it helps me produce heat and fire for cooking and light. Iron on the other hand is not important yet. However, iron will be used in the future after I find civilization. Right now, I have no way to get to civilization yet. I have not even learned how to farm yet. Eventually, I resurface and return home. By the time I return home, the night is coming. I quickly settle my items down and eat my watermelon for dinner. I craft new items such as...

- Stone Sword

- Stone Pickaxe

- Stone Axe

- Stone Shovel

- Stone Hoe

- Furnace

- Torches

After I craft the items, I reorganize my house and go to sleep.

I wake up again and get ready for another work day. I use my existing materials to build a boat, so I can find useful things somewhere in the jungle. After I craft the boat, a creeper sneaks up to me and explodes the side of the house. I take minor damages from the explosion. I manage to rebuild the house, but I do not have enough dirt to rebuild the terrain. After I fix my house, I launch the boat into the nearby water and sail west into the jungle river. I keep sailing west until I see a treasure chest ahead of me before the river shifts to the south. I park the boat next to the nearby shore and open the chest. When I open the chest, I see...

- 64 chests
- 64 flint
- 1 leather armor set
- 1 campfire
- 1 bow
- 128 arrows
- 64 strings
- 64 feathers
- 128 torches

After I pick all of these items, I also pick up the chest itself that contains all of the above. I put the leather armor on and went back home. When I head back home, I find a shore to park in which is next to my house. When I get home, I see a wandering villager. I try talking to him for help, but a creeper sneaks up to me again and explodes which takes minor damages on me while the nearby tiles are destroyed. Luckily, the explosion did not damage my house, but it did damage the coast I was standing nearby. I decided to put most of my chest items in the chest. Then, I notice that I am halfway through the day, so I eat watermelon for lunch.

After I visit my house and eat lunch, I take a little adventure to go hunting and gathering. I manage to kill a skeleton and a spider on the adventure. I continue to explore the jungle until sunset. While I explore, I try looking for animals to hunt, but there are hardly any. I have only traveled up to the waterfall cave which is halfway between my home and the jungle temple. After sunset, I return home and reorganize my house again. I double the size and capacity of the chest while I move the dining table near the front of my house. Everything else stays the same. I

eat watermelon for dinner and continue to examine my new items from the chest in order to think of what I can craft. I am thinking about crafting items that will be used for the future. I have already crafted things that will be used for the future such as hoes. Hoes will be used for farming, but I do not have the farming skill yet. Another item that I will use in the future is iron ores. I do not know how to smelt iron ore yet. After thinking about future crafting and uses, I take out the campfire and place it just outside the house. I enjoyed the fire for almost an hour. While I enjoy the fire, I also make sure that monsters are not trying to attack me. Luckily, there are no monsters nearby because of the light. I then return home and go to sleep.

After I wake up, I get ready for the day by packing everything I need like armor, food, tools, torches, and weapons before exploring the jungle. In the morning, I explore more and pass the cave waterfall. I keep going and going until I see the jungle temple.

Once I see the temple, I ask myself, "I wonder what is inside there?" I take a look inside the temple and go downstairs. When I get downstairs, I find three levers and pull them for all the possibilities that can come out. I am expecting that there is one right combination that will unlock the puzzle, but the puzzle did not open. Then, I mine the levers to see what is behind the lever. Behind the levers are one chest and several redstone circuits. I open the chest and obtain a number of bamboos. After getting the bamboo, I explore more of the jungle temple by going to the other side. On the other side, there are several traps such as arrow dispensers and a chest at the end of the temple. On the way to the chest, I get hit by the arrows several times before I remove the redstone circuit that causes the trap. The arrows that shot me damaged my leather armor and some of my health. I finally open the last chest of the jungle and not only obtain more bamboos but also a legendary diamond horse armor. After I loot the chest, I then remove and

obtain parts of the redstone circuit that used to work in the temple. I wonder how I use the items properly. I still do not know how redstone works. I also do not know how to tame and use horses properly. However, I am learning how to use bamboo. After thinking about what these items are used for, I go upstairs in the temple and eat watermelon for lunch.

After I eat lunch, I make my way back home and find enough time to mine stones in the cave until my old pickaxe breaks. While I mine, I keep exploring deeper and further parts of the cave. I use lots of torches and save them in case I go mining and exploring deep parts of the cave again. After the old pickaxe wears out, I throw my broken pickaxe away and start resurfacing. After I resurface, I go back home and store all of my items. However, my large chest is full, so I use one of the 64 chests inside the large chest and place it next to it. Now I have 63 other chests inside the large chest. The small chest is used for blocks and items I use everyday while the large chest is used for just storage. The other unused chests are being saved in case I need them for the future such as vacations. Before I reorganize my storage, I take out my raw chicken and cook it with the coal in the furnace. Then, the chicken is cooked, and I eat it. After dinner, I organize my storage, enjoy the campfire, and sleep.

While I am trying to sleep, I close my eyes and think about both the history and the future. I first think about history such as major events that happened to my tribe such as the siege disaster. I also think about what I will do in the future such as running the capital and taking steps to become a king of the tribe. When I become king of the tribe, I will have nobody to rule unless there are immigrants that are encountered. I also think about leaving the jungle and learning what the items I found in the temple are used for. I also picture myself finding other members of my former tribe and bringing them back home. I am planning to prepare and take a

vacation to an adventure around the jungle. After thinking all that, I fell asleep. I am not doing anything other than dreaming about unrealistic scenarios.

When I wake up, I get ready again with my leather armor, stone equipment, torches, and some other blocks and items. I plan to explore the jungle as far as possible until noon and come back home by sunset. I make sure I have everything I need for my adventure before I take off. I walk and run south for hours. On the way, I obtain pieces of bamboo and keep walking. I look out for animals to hunt, but I do not see any of them. I just keep going and going until I notice that the time is noon, and I end up being in the north bank of the jungle river. When I arrive at the jungle river, this makes me think that is the same river as the river I have been to by boat when I found a treasure. This makes me plan to revisit the location by boat by traveling the same river. The banks of the river are higher than the river itself. I also wanted to explore the entire river in which I will do so tomorrow. I will use my boat to travel as far as possible past the chest I found two days ago. Then, I will find the location where I am right now. Right now, I do not know how to make signs or mark locations with torches because I only know that torches are used for lighting. However, I still know where home is because I did not forget where I came from. All I have to do to come home is to travel up north.

When I arrive, I hide under the tree shade and eat several watermelons. Then, I turn around and go back home. On the way home, I am still looking for animals to hunt, but there are not any of them in sight. Many of the areas that I explored on the way to the river are familiar. Whenever I travel, I alternate between walking, running, and sprinting. First, I sprint until I am tired enough. Then, I run for a longer distance before I am tired enough to walk. I also start walking when I am close enough to my destination. I just keep going and going until I arrive

home just before sunset. I decide to look for nearby animals, but the sun sets and I return home. This means if I look for more animals, the monsters could team up on me and easily kill me. I rush back home before the monsters do and shut my door as fast as I can. After rushing into the house, I eat three watermelons for dinner and wash my body on the nearby water where the creeper exploded days ago. I then enjoy the campfire for a few minutes before I go to sleep. Before sleeping, I put everything away in my respective chests.

One hour before I fall asleep, I am thinking about planning to go on vacation all by myself to where I have been in the late 1760s. My family traveled to areas along the river until they saw the nearby mountain biome that must be between the jungle and the Pacific Ocean. However, the mountain is dangerous with high cliffs and low temperatures, but I wear the leather armor that serves as protection from the cold. I only want to explore areas that are along the river, so I do not get lost on the way back home. I am planning to dig lots of dirt while on vacation and start making cave houses if I end up there at night. That way I can build dirt houses before sunset and sleep there on the way. I also plan to pack everything I could on my vacation, including four crafting tables. I should gain enough blocks to build four houses for my vacation. That means I will spend seven nights, four while exploring and three when I am returning home. After planning all that, an hour has passed, and I fall asleep.

I wake up with the vacation already premeditated. I pack everything I can such as crafting tables, tools I need, weapons and armor, food, and blocks. I also bring torches with me, but I forget to bring coal to the vacation. I then head to the boat and start rowing towards the treasure where I found before. I keep going past the chest and often stop at shores to hunt and gather. On the way, I manage to hunt chickens and gain more watermelons. Then, I keep going and going.

However, a spider is riding in my boat which annoys me. I then kill the spider and get its strings. After I kill the spider, I just keep going and going until I reach the end of the river. However, the river actually does not end, but I accidentally go the wrong way. The water is shallow, and I do not know where the river continues. I assume that the river ends. I get off the boat and start hunting for the rest of the day. I hunted another chicken and saw a sheep, but I did not kill the sheep. Shortly, the night falls quickly, and I use my dirt quickly to build a house. However, the monsters start to attack me so badly that I almost die. Because I have low health, I build a shelter similar to the aftermath of the siege disaster. I learned why my health does not heal, so I eat watermelon for dinner. Then, my health gets better, and I stay safe for the rest of the night.

Just before I sleep, I plan and think about my vacation so far and how I am going to improve it. Tomorrow, I am planning to explore more while sailing the river. I am planning to either pass or explore the area that I explored yesterday before I come back home. Then, I will keep going and going. While I go, I will hunt more food and pick up watermelons on the way. The river will eventually end, but another river will continue shortly. There is a mountain that I can build a cave house to, and that is where my next stop will be.

After I plan to stay at the cave house, my next plan is to explore the second river. Eventually, the second river will end. I will just keep on going and going. While I go, I will take several stops to hunt more food. Then, I keep going until I get to the next stop.

After planning to explore all of these, I am thinking about what happens to the other mobs around me and how big the entire jungle is. Well, passive mobs such as pigs, cows, chickens, sheeps, etc roam around their homes. They spend their time exploring as many areas of the world as possible. Some animals are able to leave the jungle more than people do. There are

many birds that fly either low or high. Those who fly high fly faster than those who fly low. Other mobs such as spiders and insects are mostly neutral. Hostile mobs tend to attack people and some other animals. Most of them tend to be more active at night than during the day. Zombies and skeletons have far more populations than creepers and spiders but only become awake during night or sometimes rain. Zombies attack other mobs by punching them with their fists while skeletons attack using their bow and arrow. Sometimes, skeletons ride spiders to travel faster than walking or running. Creepers attack by committing suicide and exploding them. There are many more lives to think about. Sea animals are located on the water and rivers nearby. They are home to fishes and other animals that live underwater. There are things that are also too small to see and are still alive, sometimes helping our health or causing diseases. I am thinking about my plans and observing what mobs do around me. Later, I fell asleep.

I wake up trapped inside the small house. I get ready to explore more and dig the dirt out of my way. I spend hours looking for my boat. After I look for my boat, I travel in the river and recognize that I have passed the location where I was about two days ago. I keep going and going until I reach the shore. The shores are indicated by sand and some empty areas of the jungle with low density of trees. With a low density of trees, I encounter more chickens and other animals. I often stop from shore to shore. When I stop at a random shore, I encounter pigs and hunt them for porkchop. As I explore more jungle locations, my inventory starts to get full. If my inventory is overfull, that means my inventory is too heavy for me to load, and I start losing health. Once I get enough food for the day, I just keep going and going. When I go, I encounter several drowned zombies and some creepers. I pass some creepers close enough for them to hiss, but they do not explode. I also get close to spiders in which they ride behind me. Sometimes, the

spiders attack me which forces me into the river. Me and my inventory are entirely wet, so I use my wet sword to kill off the spider. After I kill the spider, I get to the next shore and spend time drying everything. I take my entire inventory one by one and set them as they are exposed to the sun. However, I dry slowly because of the clouds. Later, the rain comes, and I am still uncomfortable keeping my inventory wet. Because of the density of my inventory, the core of each item of my inventory dries up while the outer parts of the inventory stays wet. My skin dries off easily, but my clothes do not except for the leather armor. However, the rain keeps my armor and parts of my face wet. Shortly after the rain starts, I stop at a shore and take my lunch break using my watermelons.

After lunch, the rain has not stopped. I keep going and going as far as possible. Because I have enough food for the rest of the day, I avoid stopping at the shore. The rain gives zombies a chance to attack anyone during the day, so I am safe traveling in the boat. The zombies that are exposed to light during the day burn, but the rain puts out the fire very quickly. The more rain, the more wet the jungle is and also the more fires that will be put out. The rain gives a chance for drowned zombies to come out of the river and roam around the jungle until the rain stops. The drowned rely on roaming around areas near bodies of water as traveling to drier places become too dangerous for them and eventually become dehydrated to death. Even still though, I am still safe traveling along the river because I am way too fast to become caught by the monsters. Some skeletons take advantage of the rain and attempt to shoot me down, but I am still too fast to get attacked by. Shooting at a fast-moving target becomes more difficult to hit than a slow-moving and stationary target. Eventually, the night is about to fall, and I am forced to dock off a grass in which is not the best port for my boat. It is worth it. I am given enough time to build a better dirt

house similar to the ones that my family built in the late 1760s. However, the house contains a crafting table, a chest, and a furnace. I have everything I need to cook my meats except for coal which I forgot to bring on vacation. That means I am planning to mine coal tomorrow when I get to the cave house. For dinner, I eat watermelon and then I try sleeping,

Whenever I try sleeping, I do not have enough time to build a roof though, so a phantom, a type of bat, manages to attack me. After I get attacked, the phantom disappears out of nowhere, and I thought that a skeleton attacked me through the window. Later, that same phantom flies into me, and I finally spot him with my eye. I get attacked the second time before I attack the bat and build a roof made of dirt to protect myself. As a result, I fell asleep.

I wake up and pack everything in my inventory. My inventory becomes full again. I make sure that I have everything I need before I head off to my adventure. I go to my boat and travel along the river. I keep going until I encounter several animals. Once I encounter some animals, I stop at the nearest shore and chase after them. I hunt them down using a bow and arrow, but when I get close enough, I hit them with the stone sword. The bow and arrow method is the fastest way to hunt and obtain meat. Eating meat gives me more energy than eating watermelons. In order to eat food that contains the most energy, I must cook the meat using a furnace and coal. Then, I wait a few moments until the meat is cooked. After I cook the meat, I start eating it, but I often wait a few more minutes while the meat is cooling. Because cooked meat gives me the most energy, my hunger increases. That means the more hunger I have, the less hungry I am. The less hungry I have, the more hungry I am. Getting the most hunger gives me more ability to sprint fast, better attacks, and better work. My hunger tends to decrease when I sprint or do work. Well, I just got done hunting, so I return to my boat and keep going. On the way, I try to stay in

the middle of the river to avoid hazards. Eventually, I reach the end of the river where the two mountains are. Then, I get off the boat and start settling down.

I see the two mountains and decide to choose the right mountain since it is easier to settle down than the left one. I mine some stones and turn left while I look for coal, but I do not see any yet. I then mine until I break out of the mountain. I came back to create a shelter with a volume of 27 m^3 . I start putting furniture in such as the furnace, chests, tables, chairs, and dirt used as a bed. I then store most of my items in the chest. When I put the chest in the shelter, the volume increases from an ideal 27 m^3 to 30 m^3 . Once my chest becomes full, I make the house volume 33 m^3 to expand the chest into a large chest. Once the chest becomes a large chest, all of my items in my inventory can fit inside. I only keep weapons and tools, so I can look for coal. Once I start mining again, I look at the hallway closely and spot a coal under me. I then mine the entire chain of coal which contains 16 pieces. Because I mine deep enough, I mine a road around the pit, so I can get through it. I store the coal in my chest. After I store all of the coal, I explore my mountain to go hunting. I spot multiple cows in which I kill them all with both the bow/arrow and my stone sword. I then obtain some leather and beef. I climb to the top of the mountain in which it turns out to become a plateau because I can see some flat land on the top. I explore the mountains and plateaus as far as possible until the night falls. After the night falls, I cook my beef and eat it for dinner. Last, I go to sleep.

I wake up the next morning already planning to explore the last portion of my vacation. The last portion consists of both the extreme hills and jungle biomes. The river seems the safest because it helps me know where my home is. The mountain biome is cold while the jungle is dark with a few zombies hiding under the trees to avoid burning during the day. I pack every-

thing I can in the cave house and only leave the feathers and some useless items behind. I then examine the other river for a few minutes before I come back home to craft a boat. I craft the boat and launch it on the other side of the river gap. I sail my boat as far as possible while observing that the river borders between the jungle and the mountain biomes. The mountains are on the left side while the jungle is on the right side. That means I believe that I am traveling north along the river. While I travel, I take several stops to hunt after I spot animals. After I hunt, I just keep going and going. Eventually, the second river ends, and I get off the boat to explore the second river gap. I climb up the mountain and travel by foot along the river. I keep going and sometimes hunt animals on the way. Eventually, the river banks into a sharp turn, and I jump from the mountain to the water. Once I fall off, I dive in and almost hit the bottom of the river. I swim up and cross the river. After I cross the river, I keep going further into my vacation until almost sunset. Before sunset, I build the best dirt house I have ever made. I settle down all of my mobile furniture and items I need to sleep. I eat pork chop for dinner and go to sleep after that.

After I wake up, I have traveled the furthest distance in my vacation. I am more than halfway done with the vacation. I pack everything up again which almost fills up my inventory. I then sprint and run which causes me to become hungry in the middle of the trip. I start to make my adventure back home, so I am more familiar with the locations on the way. The middle of the trip is when I reach the second river gap. I eat watermelon for lunch at the gap before I get on my second boat to travel the entire distance of the second river. The amount of time to travel the entire river is long enough for me to arrive at the cave house by sunset. By then, I settle down again the second time and eat dinner. This time, I have chicken. After I eat dinner, I put everything away including my leather armor. Before I sleep, I think about what happens when I

settle down in the cave house for the very first time. Shortly, I fall asleep. This time, I do nothing until I wake up the next morning while monsters are not too far away.

After I wake up, I pack everything and say goodbye to the cave house. The only things I leave behind are the feathers and some useless items. I leave the cave and enter my original boat. I sail on the river that takes me back home. On the way, I pass my second dirt house since the distance between the cave and the second dirt house are closer. I do not see the second dirt house and assume that the house is further. This means that I forget where the house is. That is also my main goal for the day. Because I am on the boat for the majority of the day with enough food, I never stop to go hunting, nor do I eat lunch. I do not get hungry because sailing requires less energy. My hunger decreases at a much slower rate when sailing on a boat than traveling on foot. Later, the night is getting closer, and I spot a big shore of sand. I land there and learn that there is a pit inside where I am able to build a safe dirt house. I fall down and build stairs, so I can walk up in the morning. I settle down everything the same way as I do in the middle of the vacation except for the layout. I organize the large chest I place while settling. I mine two blocks of stone and replace them with dirt where I can sleep. I cook muttons for my dinner, the food that I obtain from the sheep. After dinner, I go to sleep.

When I wake up, I pack everything up for my final day of vacation. Because there are not many items in the chest, my inventory never gets full. I go upstairs and enter the boat that faces the direction to go home. However, I forget where I come from, so I assume that I sail right in which I notice that I am going the wrong way by lunch time. I eat watermelon for lunch and then turn around. This time, I sail for the majority of the afternoon. I forget where my first dirt house is. My goal is to reach the first dirt house location and head back home tomorrow. However, I

actually pass the location and keep going. Just before I get close to home, I pass the creeper who manages to explode me and my boat. I spend time looking for and relaunching the boat into the river. I try again and avoid passing too close to creepers. The sun has not even been close to setting, so I am given enough time to make my way back home. When I get home, I find myself with enough time for a little hunting and gathering. I spot a chicken and kill him to get food. Later, the sun goes down as I watch it set for an hour. After the sun sets, I get in my house and close myself in. I place everything I pack for vacation back to my respective chests. I look for a slot for the coal, but I forget where I last put the coal. Since I am not too hungry, I eat watermelon for dinner and enjoy the campfire. Last, I come back inside the house and sleep.

I wake up and make new plans. Since I get back home one day early, I plan to take one day of vacation in a different direction. I want to travel east into the edge of the jungle. Since I plan to come back home and not build any dirt houses, I pack myself with only watermelon and basic needs. The basic needs for traveling are weapons, tools, food, and items that I pick up while on my adventure. After I pack up for my last day, I start traveling east by running and sprinting. This time, I am getting more hungry today than in the beginning and middle of the vacation. Eventually, I reach the end of the jungle and see plains of grass. I proceed to go and travel to a different forest. Once I get to the forest, I spot two pigs: a baby one and a parent. I kill both of them and only obtain one porkchop since the baby pig did not drop any food.

After I hunt two pigs down, I go to the river and eat watermelon for lunch. After lunch, I explore a tiny bit of the new forest and start turning around. Once I turn around, I head back home through the plains and into the jungle. Since I have enough food, I just keep going and going. As I travel through the jungle on the way back home, my hunger decreases fast. I can also

hear some hostile mobs such as zombies hiding under the tree, but none seems to attack me as I am traveling through the open air where undead mobs would burn. Eventually, the jungle starts to get dangerous as the tree density gets high. I get through the crowd of trees and see the cave and eventually home. Once I get home, my hunger decreases enough for me to be hungry. I wait for sunset to happen and then I come back home. Once I get home, I take out my hoes and wonder what they are used for. I learned that I can farm using hoes. For dinner, I cook and eat porkchop. Then, I enjoy the campfire for a few moments and go to sleep.

FOUR

I wake up the next morning and get ready to learn an entire way of surviving which is farming. My tribe has never learned how to farm ever before, and I am the only member of the tribe to learn how to farm. However, other members who make their way to civilization also learn how to farm but not directly. Existing farming villagers usually teach immigrants or kids how to farm. I learn how to farm myself using observations. I get ready for the day and find the best place to farm. Since yesterday night, clouds came and started raining. Right now, it is still raining outside which helps with my farming. I spot a little plain where I can place a farm that is nine m^2 . I plant all of the seeds I have and start an adventure to obtain as many seeds as possible. In order to obtain seeds, I must harvest tall grasses around me. That means whenever I harvest grass, I am actually playing a “game” where if I win, I win a seed. For the most part today, I lost the game because there were no seeds. By the end of the day, I won the grass game seven times which means I have seven seeds with me for future uses. Later, the night falls, and I eat beef for dinner.

After I eat the beef, I put everything away in my chest and sleep. I would not notice anything nearby, and I am lucky to feel safe from the monsters out there.

I wake up and get ready for more farming. I pack everything I need for the day and start a new farm. The new farm is located along the bay between the corridor I will use with bamboo and the lake where some zombies live. I fill up my old farm with all the seeds and plant the rest of the seeds in my new corridor. To fill up the corridor, I plant my flowers as well. Then, I start using my bamboo to start farming. I started my bamboo farm along the bay corridor between home and my boat. I also use my bamboo to feed a panda near my house. Before I start a bamboo corridor, I have 45 bamboo in which I feed three pandas. I planted 12 bamboo along the corridor, and there are 30 bamboo left. After using the bamboo, I farm for more seeds by playing the grass game. By the end of the day, I won 14 times meaning I have 14 seeds with me. I remove all of the flowers and replaced them with seeds. I watch my crops grow for a few hours. Because I remain sedentary for the entire day, I never get hungry today. When the night comes, I return to the house and pack everything inside. Last, I sleep.

I wake up and pack up for the day. I continue to enjoy a lot of farming. The day is similar to yesterday except I farm more. However, I spend the morning watching my crops grow and looking for seeds at my house. I pick up my cocoa beans from the chest and learn how to farm them. I place the crops on the jungle tree and plan to pick them up before I move in a day or two. For lunch, I eat chicken and some melon. After I plant the beans, I play the grass game again and win more times than yesterday. By the end of the day, I have twenty seeds in my inventory. The seeds that I am farming are used to make bread. After the crops are planted, they are turned into wheat. At night, I am not hungry for dinner. I put everything away in my chests and sleep.

When I wake up next morning, I get ready for the day. This is the last full day for me to spend in the jungle. After today, I am planning to move to a better, safer location for my home. For today, I continue farming for the morning. Some of my crops grow into full wheat. I harvested the wheat up and some seeds. I replant the seeds in the same spots where the wheat is fully grown. I return home and use my new wheat to craft them into bread. After crafting bread, I put them in the chest in case I need breakfast. I get out the raw porkchop and a coal to cook my lunch. I eat porkchop for lunch and start to look for more sand that is important for moving houses. I go to the nearby lake that is full of zombies and start digging them using my stone shovel. The zombies attempt to chase me, but I lure them into daylight to kill them. After killing the zombies, I dig and collect all the sand except the ones that are near the water. I dig two meters deep in some parts. I collected a total of 27 sand blocks. After collecting sand, I return home and put them and everything I have in my chest. Last, I sleep.

FIVE

The next morning, I change my plans since I can see the village in the distance, and I can make the journey between the village and the home safer by placing torches all over the trail. I plan on spending half of the day making a trail from the house to the village, since I do not want to live in the village at first. I could live in the village if I wanted to though. I get my items ready, especially my shovel and the torches needed to make a safe trail.

Once all of my items are ready, I start making a trail across the jungle to the village. I use my shovel to dig and make a trail from the house. I keep going and place some torches to prevent monsters from entering the trail when I return home from the village. I am not sure if I can actually move to the village, but I still have a lot of items in my house. Once I encounter a tree, I either take and chop down it or dig a trail around the tree.

After digging a part of the trail, I continue to dig around the lake. I also notice that I can take a more safe way to the village by sailing a boat to the village docks. I only dig the trail if I

feel more safe there, or I plan on coming back home during the day. If I come back home during sunset, I need to sail a boat in the morning and take it back home, so I feel safe. I am expected to sail more boats than to walk from the house to the village since there may be creepers and other enemies that can attack on the way to the village. Because of this, I do not need a trail, and I reject the trail, replacing the dug ones with ordinary grass. Instead, I can just take the boat to the village and have more time to explore it. I then bring my food.

I sail to the village just before lunch. From there, I eat only fruits since I am not very hungry yet. I only get hungry every few days, not three times a day. I only eat a meal and the type of food depending on the type of day for me to be healthy.

After lunch, I began to explore the village. I observe that no villagers are in their houses. I check on every village house without knowing the rules since I am only new to the village. All I see is just beds, a chair, and a chest in some houses. I also checked the other buildings in the village as well. In the work buildings, there is at least one villager working there. I explore every single work building, and therefore all of the village buildings. I also observe other villagers wandering around the village like I do, sometimes exploring all types of buildings. Only nitwits and the unemployed wander. I am the unemployed one, wandering.

Shortly after exploring the village, I came to gather with the other villagers in the area around the bell. From there, I just observe and not do anything. All I can spend time with is the village. The gatherings last for a while before the villagers return to work just to prepare to go home and rest for the night. I also do the same too.

During sunset, I go to the docks and sail my wooden boat back home and unpack everything. Last, I go to bed and sleep for the night.

I wake up the next day and felt so excited to learn more about the village, so much that I only bring items I needed for the village. Once I arrive at the village, the villagers are sleeping in their homes. Shortly, most of the villagers wake up and prepare for the day. The employed villagers get ready for work while the unemployed start wandering around. Eventually, the employed villagers start working at their workplaces.

From there, nitwits appear. The unemployed villagers are dressed in the brown uniform while nitwits are dressed in green. Both wander, however, nitwits never want to work and just wander all over the place, not even gathering unlike the employed and unemployed. They also wake up and sleep later than most villagers. As for the employed, they dress in different uniforms depending on their professions. There are a total of 13 jobs to choose from in the village, but some villages have fewer than that because some jobs are missing.

I keep wandering around like the nitwits and unemployed. I even attempt to find a job myself. I also notice that the employed villagers work on their jobs and sometimes go away from the job site blocks to gather their materials for work. Although villagers spend most of the time working on their job site blocks, a block which villagers call the most important block in work, some jobs involve additional tasks for villagers. For example, farming requires villagers to move away from the block, the composter, and harvest food. Fishermen also have to collect items for the barrel and for the job. Librarians move to inspect shelves.

During lunch time, some villagers eat their lunches while some do not. This is because they have different schedules like I do when I eat. I do not get hungry two times a day but rather like once a day or two. In the middle of the day, some of the villagers even keep working because they are working so hard. After lunch time, every villager either works or wanders around.

The schedule is then the same as the morning in normal conditions. Once the work schedule is almost done, every villager except nitwits gather in the center.

The gathering place is considered the area around the bell and is often at the center of the village, so villagers gather there in the late afternoon. This is the time for every villager to socialize, gossip, trade, etc. I even get to learn more about the village because of this. Sometimes, other villages have at least two gathering places with two bells, meaning that villagers divide the groups into two or more depending on how many gathering places there are. I believe bigger villages may have at least two or more gathering places. If two or more gathering places are close together enough, the gatherings seem like they are combined into one big gathering location at the center of the village.

After the gatherings, villagers finish their work or wander and return home before sleeping. Nitwits tend to wander until they go to bed after most villagers sleep. Like the unemployed, I also make my way home during sunset and sleep at night.

Once I wake up, I am ready to go to the village again. This time, I want to find a job in the village and learn more about it. Since I am new to the village, I need to learn a lot more about the villagers. Once I explored the village, I already noticed several pits and holes leading to the mines which are perfect for my work. No villagers ever mine and only work at the village.

Once I pack my items up, I get on the boat and begin working. I prepare my tools with the main goal of mining something better. In fact, I already notice civilization going on, so I need to mine something better there. I then begin my work near the village.

While mining, I follow the village schedule. I only mine along the surface and dig holes that lead to the natural quarry. I use my stone pickaxe to mine stone and shovel to dig dirt. From

there, I also use existing holes within the village to make a tunnel that leads to the quarry. I place torches along the way, so less monsters appear once I mine. I also prepare with my sword and defense items such as armor and weapons to defend myself against monsters in the mines.

I dig down as deep as some rare ores appear, and the sky is still visible. I attempt to mine the rare ores, but the stone pickaxe cannot mine that. I continue to mine coal ores and iron ores. I may have some iron with me, but I plan on making items out of iron. I continue to mine both the coal and the iron as I head underground from the quarry. With lunch, I avoid eating lunch and take a break as I am not hungry just yet. I am already full since I am already strong enough to not be hungry for days. I then only drink water in either a bucket or a waterfall in the mines. After taking a lunch break, I mine close to the village as the gathering times are coming.

Since I mine close to the village, I mine as many stones as possible for possibly building a new house in the future in the village. I also mine more ores with the stone. The more I mine, the more the stone tools are about to wear out. In fact, my stone pickaxe is closer to wearing out than the stone shovel. Once my stone pickaxe is nearly worn out, I begin to resurface.

I resurfaced up to the village in time for the gathering. Just like before, I go to the area of the gathering where most villagers gather. Most villagers are close together, with some nitwits seen wandering around the village and some even passing by the gathering. I observe the villagers gossip with the iron golem, which does a good job at defending the village.

After the gathering, all of the villagers go to work, and I go back to the mines to finish mining more stones. I also see the lava in which I avoid, but I still mine blocks near them anyways. I mine for a short period of time as the villagers prepare for the night. Once the night comes, I resurface and take the boat back home. Last, I settle down and sleep for the night.

I wake up the next day and get ready for work once again. The goal is to mine enough stones and other items for the whole village, not just for myself. I already locate several crafting tables across the village, especially the one where the fisherman work. I can craft several items for the village and sell them. I also get ready to return to mining as well. Once I am ready, I sail the boat to the village and from there, make my way back to the quarry once the work starts.

The work starts, and I continue to mine as usual. The plan is to make the last day before something else happens. First, I spot the emerald ores, but the stone pickaxe is too weak for that. I then continue to mine further into the morning. I am then actually helping the armorers, so that any ores mined can be sent to the armorers to let them smelt and trade for money as a result. This is the exact plan that I am waiting for. I am also trading with other types of villagers such as the smiths and other workers. I usually trade during gatherings or after work is done.

This time, I keep going further and further into the mines. This time, I mine a lot of iron ores. So much so that I want to keep a lot of iron ores for myself to smelt and make items of. I am planning to upgrade all of my stone tools and weapons into iron ones which should open up more stronger ores to be mined with. Iron ore is everywhere around the quarry. I plan on selling the extra ones to the villagers during the gatherings and at the end of work.

During lunch time, I feel hungry. Luckily, I cook my raw food by placing them in and near the lava to burn up without a furnace. I then eat my lunch and take a break. I spot for any monsters in the mines before I resurface. I then enter the quarry.

At the end of lunch, I continue working in the quarry until all of the sudden the clouds come. Luckily, the leather armor helps me from any weather conditions except the ones that seem very dangerous that I could be attacked by, from weather hazards to a horde of monsters.

Even still, I continue to mine into the afternoon with a lot of iron ores being mined. I also mine more coal that I sell to villagers to earn money through mining. I rush to mine a lot of blocks and items leading towards the gathering time before resurfacing.

When the gathering time comes, I resurface and get to the gatherings. I have a lot of items in my inventory, some I keep and some I sell. I sell useless items to the villagers, so the useless items for me become useful for the whole village. I continue to respect all of the villagers and the iron golems. After the gathering, I returned to the quarry.

I continue to mine in the quarry and the underground caves nearby. I mine more items and blocks as sunset is coming. When sunset comes, I resurface the final time and watch the villagers walk from their work to home. I also do the same as well. I return to the boat and move back home in the jungle. Last, I place my items in the chests and sleep.

SIX

The next morning, I wake up and get ready to return to the village again. The plan is that instead of working on the mines like usual, I take a break and observe the village structure just like the weekend. The same goes for tomorrow to learn more. I do not know how to fully translate my own way of speaking to what most villagers do; the only way is by trading and helping the village. I get ready by packing up all of my items and bringing food, for if I am hungry.

After I get ready, I leave the house and get on the boat to go to the docks in the village. I land on the docks and move up the mines before entering the village. By the time I arrive at the village, I can see most of the villagers working and wandering. Of course there are children wandering and playing around as well. I then attempt to organize the villagers into groups.

When I wander around the village like the nitwits and the unemployed, I can consider the employed villagers the highest of the category of group of villagers followed by any children. The nitwits and unemployed are in the lowest group and do not earn any emeralds. This is the

basic grouping of the village schedules. Since there are fewer than 13 jobs in the village I am in, I cannot list all of the jobs there. For the villagers, they are able to trade information and almost everything between other villages, so not every village needs everything with all of its jobs.

The only jobs I can think of in the village are the fishermen, the farmers, the armorer, and a few more to list. Likewise, there is no library in the village, which means there is limited information about the village. There is also a lack of librarians in the village, which is considered to be the highest one in the employed group, with farmers being the lowest subgroup there.

During lunch time, some of the villagers eat lunch while others do not. Nearly all of the farmers eat lunch more often. During this time, I am not hungry and instead that most of the buildings in the village are houses while a few are for work. This is why unemployed villagers keep wandering around because many of the jobs in the village are occupied by others.

After lunch, I attempt to learn the social structure of the village and learn more about this village and the surrounding villages nearby. I do not know where the other villages are because I do not have a map of it. I am not sure if the village has a building for making maps because I keep forgetting which buildings belong to and which one actually does not.

Without the map, I am not able to know where to go. All I know is the jungle around the house as well as the village. I do not know anything beyond that. I need to learn about social structure and translation. Then, I am able to trade with villagers and get into civilization.

With dinner coming, I am getting hungry. I cannot wait to eat. I also forget if the village has a restaurant or not. I mostly forget things when I explore the village, meaning I have to get used to the village more to remember everything within the village and beyond that. I plan on learning more tomorrow. Last, I leave the village and return home. Finally, I go to sleep.

In the morning, I wake up and get ready to return to the village. I need to know more about the village and how the villagers are social. I also wanted to be social and a part of civilization, but I am getting there. I speak the way I am which is much more different than the other villagers. However, I already know how to speak nearly half of what the villagers speak at the gatherings. I also want to visit the work of every villager to learn what they do.

After I make a plan, I eat breakfast since I am hungry. This time, I only ate bread and left myself hungry, so I can have lunch in the middle of the day. I then take the boat and go to the village where I go to every villager. I avoid trading though. I encounter more villagers of any type and attempt to speak to them. Not to mention that I often open the chests and avoid stealing them. I only visit a house, and if the house has a chest, I open it without the villager knowing it. Inside the chests are materials that villagers often use such as food and other items.

One day, I entered a village house and opened a chest. All there is is food, other items, and something that I have never seen before. I pick it up and turn it. I do not understand what it is. I then go to a nearby villager and learn that one of the items in the chest is the book and that villagers learn more by reading. From there, I cannot read and write just yet, but I want to. There is no school in the village, but I can make one as a plan. I just keep wandering around.

Since I am hungry enough, I go to the center of the village and eat lunch there. I found a restaurant, but there might not be one. Therefore, I have to eat whatever I have there. After I eat my lunch, I am already full and do not have to worry about eating for several days.

After lunch, I continue to wander around the village. Only a few buildings of all are jobs. Of course there are farms in the village where the farmers work to produce food for it. However, there are vast empty spaces to expand the village. I cannot expand the village myself, and there

are still some empty spaces within the village. This is because of the holes or the hills that prevent the village from getting more developed. One day, I want to make the village contain all 13 jobs and a big one, so more villagers can work, and I can build my home in the village.

I continue to wander around the village into the rest of the empty houses and the full workplaces. Eventually, all of the villagers gather except for nitwits and others far from the center of the village. The iron golem appears in the gathering. Even though the golem is scary at first, I avoid attacking the golem since they do not harm me. They only defend the village from monsters. Because of this, living in the village is safer than in the jungle since I do not have to encounter any enemies and monsters on the way to work and the village.

Finally, the sunset comes. As the villagers prepare for sleep by clocking off work, I leave the village. I return home and settle down. Last, I unpack my items and sleep for the night.

SEVEN

Once I wake up, I get ready to go back to the village. I notice that the village is actually not organized and does not have a leader. I am the one who wants to lead the village. This is because villagers do their things on their own and behave the way it is. However, I want a government in the center of the village to control the village as a whole. I then plan on using the government to store the village resources needed to develop the village very well.

Once I plan in the house, I leave the house and go to the village. I make sure I have enough materials like wood and stone to build it. I might also have to mine more stones in order to build the structures for the government. The government is still going to allow villagers to behave the way they are but to get more unemployed villagers to find more work. That means with the government, only nitwits will eventually be the only ones wandering around.

Even though the iron golems are good at defending the village, a government is needed, so I can defend the village even more, especially if the iron golems are struggling to fight and

defend at any time. There are several weaknesses to the village. I can see that there is no central bank to store any emeralds. A new bank needs to be constructed if I get a lot of money which contains a full load of money on at least one or more large chests in a building.

Once I plan on which buildings to be built, I begin building at the center of the village, especially the corners closer to both the old house and the front of the mine caves. I use stone for the main building with wood as a secondary block for the building site.

Once only the floor of the building is completed, I take a lunch break and check if I am hungry. I am tired of working all the way through, so I decide to only take a few moments of break before I return to building the center of the village where I almost control it.

After the break, I continue building. I build the sides of the buildings with windows there. I also make sure I have glasses in my inventory to place on the sides along with the other village buildings. The way I build the shelters are based on the other buildings in the village. I continue to place stone and wood on the buildings. Eventually, the building wall is high enough for me to require ladders at this point. The plan is that there is one building for the leader as with two stories. The central building is also going to be my new house for my own term.

The building is not done yet. I need to make stairs and another floor for the second story. At this point, only half of the building is complete. I have to build another half of the shelter to complete the project. I continue to build the same materials until the other wall is completed. Once that is done, I then make the roof. The roof takes a lot of time to build because of the way village roofs are as well as having to build a ladder again that I can take down.

After the roof is done, I place torches, doors, and windows on the building. Only the basic portion of the building is complete. Last, I return home and sleep for the night.

I wake up the next morning and feel so excited to begin my first term of the village presidency. However, I have to bring everything from my old house to the new house at the center of the village, so I do not ever have to go back and forth into the jungle and the village. I also plan on either keeping the old house or to destroy it. I want to keep my old house and not cut down trees at the same time. If I need more wood, I can always destroy the old house any time.

I have not moved house yet. The plan is to only spend half of the morning filling up my inventory full of important items and place them in another chest. Speaking of that, I have to place some of the items in the other chest and bring one large chest to the new house. After that, I fill up my inventory actually and move my chest from the old to the new house. I then do the same back and forth after storing the first half of the items in the new house. I do the other half and do the same as well, moving back and forth before the rest of the furniture is gone.

All I need to move are the bed, the furnace, and the crafting table. Nothing else. I also have to move the chairs and tables as well. I pack them all in my inventory and make my final move to the village. I then make a goodbye to the old house and overall the jungle where I have been living for years. I sail my boat to the village docks and then make my final move.

After finally settling in my new house at the center of the village, I start my official term which I can end at any time when I decide to move somewhere else. Shortly after beginning the term, I made plans to expand more jobs to reduce unemployment and start my break. I begin to get hungry, so I pick out food to cook and eat. I eat fruit and meat for lunch.

‘ After lunch, I begin to lead the village. I make sure my villagers are working the way they are, and I am also beginning to trade a lot. I already have lots of useless items, and I can make even more of them just by going just anywhere. I then wait until villagers begin gathering

near my central house. I now make rules for the village, even though I barely know how to read and write. During the gatherings, I call out to the villagers telling them that they must follow my rules in which my rules are not anything against villager behavior. The only rules that villagers break is by just leaving the village or getting into dangerous scenarios, or simply wandering at night scared and eventually either saved by the golem or killed by the monsters.

I also begin trading a lot which I plan on leading in terms of emeralds. I want a lot of emeralds and also to study how they work within the village and beyond. After the gatherings, all villagers follow my rules of either preparing to sleep while working or wandering the village. They also follow the rules by going home on time, and this is how I lead the village.

During sunset, the shift is over. The power is then given to all of the iron golems throughout the village to defend the area from any invasion. Last, I sleep at the start of night.

EIGHT

On the second day of the term, I wake up and get ready for my duty in the village. I almost know everything, having several books I craft along with materials that I am advanced with. In fact, I am somehow even more advanced than the other villagers in terms of several skills I am able to do. I am also planning to spend the next few days earning and managing emeralds. That means I must have a bank in my term house until all of the chests and space is very full.

Once I am ready, I make plans on trading with villagers during gatherings, selling the very useless items to the village as well as when working sometimes. Because villagers that I can trade with work, I cannot trade while working. The nitwits and unemployed villagers are not able to trade and can only wander places and live without any emeralds to earn off.

For now, all I do is plan on building a general store. The general store sells all kinds of items such as food and basic needs. I have enough materials and blocks to build the store, and the store is going to be located near the central house, where I live for the term until I leave. In the

morning, I start building by digging up the grass blocks and leaving some. I adjust the hills in order to make the store flat, and there are going to be stairs if there is a slight difference between the main door and the main village trails. When the villagers gather, I am expecting some of them to visit the new general store and buy off items that they need. Trade is best as well.

I continue to build by building the walls of the store using both the stone and wood. All of the stone I have is cobblestone since smelting all of them would be very expensive and cost coal to burn. I do not want to burn coal that much in a furnace unless the village has a blast furnace that would help smelt these cobblestones. For now, I am taking a break from work.

During break, I avoid lunch since I am not hungry. Again, I only get hungry a few times a week or so. Because of this, I make plans for the rest of the day and especially the gatherings that involve a large amount of trade. I already have more than enough materials to build the store, but I have to reserve them for other projects in the future. I am not trading the blocks.

After lunch, I continue and resume the building of the general store, waiting for the big trade to happen at the newly opened store later on. I speed up on my pace of building and finish the basic portion of the store such as the ground, walls, roof, windows, and the doors. All I need to do is decorate the store and make the functions.

That means I place a crafting table and at least one job site block for every job in the store. Usually, a building contains one job site block, but the general store could hold up to two. The main jobs in the store include the cashier for trading and transportation.

During the gatherings, the store is finished, and the flow of villagers get into the store. From there, I trade with villagers a lot. I earn emeralds from all of the work I have done as well as selling the useless items there. At night, I return home and sleep.

I wake up the next morning and announce a big plan for today regarding emeralds and the trades. My goal is to run the economy for the village which involves a lot of emeralds. I also came up with a tax system which is applied to the world. This is the first time that I ever have to collect and pay taxes, so there is going to be trade anywhere. In addition to taxes, all public buildings are going to be upgraded, and some new buildings are to be made.

From the central house at my village, I pack up my items and my defense, for if anything happens such as creepers sneaking up. I then gather some emeralds and plan on trading once again when the gatherings come. Almost every villager stays in the village and does not move anywhere else. However, some of the villagers rarely leave the village and forget its home, leading to either the villagers stranded nowhere or into another village.

Without anyone to come in or out of the village, there are no taxes. Luckily, someone with a pet comes to a village or just anywhere sometimes. This is called the wandering trader. The wandering trader is dressed in a white and blue uniform with one or two pet llamas. The trader sells exclusive items not found in regular villages. Whenever a wandering trader comes, taxes come in, which some villagers, including me, have to pay. I also have to collect taxes to keep the village and the economy going as well. This time, the wandering trader visits the village, and I do the trade. Taxes are both paid and collected by me.

I get hungry, and I start eating my lunch. I return home to eat lunch, since I do not have to take a long journey from home to the village because I am staying at the village for my term. I eat a good enough lunch that I do not have to eat for several days.

After lunch, I stop focusing on taxes and instead focus on making new buildings and upgrading the existing ones. I am only focusing on the public buildings. Public buildings are the

buildings that contain at least one job site block, sometimes are not buildings and are instead something else like farming on the farmland. In other words, public buildings are for work and public use while the rest of the buildings are homes.

First, I find only a few buildings I need to upgrade with. While the villagers are busy gathering, I upgrade the existing buildings which do not require lots of work. It just makes work better for the villagers. I then move on to building.

Before I build new content in the village, I join the gathering and make taxes very important to the village. I make villagers pay, and I collect the taxes. This happens every few moments or so. Last, I build one more project before the end.

At the end of the day, I complete the building and prepare to sleep. I returned home along with the other villagers. Last, I sleep for the night.

In the morning, I wake up and get ready for my next duty. I make plans for the day as well as the next few days. First, I am planning to build more stores and other public shelters during work time and pay the villagers just as the villagers go to sleep. I then gather the materials I need to build. I am building as many shelters as possible in the form of businesses in order to expand opportunities for the village economy and reduce unemployment by a lot.

After the plan, I begin work by building near my central house. I tend to build on empty spaces big and small as well as near the center of the village where the villagers gather in the afternoon. The areas near the central house are easily developed. Development for new projects and infills for the village are done with the ring, by the clockwise from the north.

The innermost ring of the village is already developed, but I still have to build on the next ring of places. Some of the places within the ring either have been developed or too expensive to

do so since the area is filled with caves, holes, and hills that makes the building difficult. Only the empty flat portions of the village need development, so more villagers can have a high standard of living, following the schedule, and possibly all but nitwits to become employed.

Anyways, I use all of my blocks from my inventory and build them. Sometimes, I smelt sand from the leftover items in the chest or found more of that. Right now, sand is an expensive material in the village due to the fact that it is not near a major beach or desert.

During lunch time, I take a lunch break and avoid eating, since I am not hungry just yet. I just plan on building one more project and therefore finish the next ring of development.

After lunch, I start building the last project and shelter for the ring. I gather all of the building materials I need to build. Most of the buildings are public and not new houses, since there are enough houses for every villager to live in. Even if there are not enough beds for villagers to sleep, I can always place a bed in a random and bigger house for that to happen.

I continue to build the new business and set of stores. These stores include selling items that are not food such as building materials and other items that villagers often hold. When the villagers begin gathering, I am almost done with the project. All I need to do is to add the content in the buildings and store the items that I do not use in the stock. I can also sell the items to the villagers, who then sell the items at the newly built stores I did.

During gatherings, I pay some of the villagers emeralds. In the process, I buy the items that I want and become a customer of this. I pay the emeralds for doing a good job in the village. Lastly, I pay the rest of the emeralds to villagers just when the villagers return home.

During sunset, I return home along with the other villagers. I also earn emeralds by selling them important items. Last, I return home and sleep once the night begins.

I wake up the next day and start a big and new plan to start a new ring. The next ring only has about one space for me to build, as all of the other spaces are either developed before, or they are hills that makes the building too expensive for a project to complete. However, that one project has a lot of work to do and is the big project for the day I can spend on. That one project I am going to build is the first library in the village, which impacts the economy and knowledge.

I gather all of my materials and prepare to find sugar canes near water as well as finding cows for me to kill to get the leather. I also gather the building blocks needed to build a library. Most libraries in the village have been built the same way as others. However, the library is going to be different and unique, since the first one has been built by me.

I leave the house and go to the only space on the next ring surrounded by water on the outside or so. From there, I dig the grass blocks and place them in my inventory as I get ready to replace the grasses to a rectangle group of wooden planks as the library floor. Next, I build the walls around it with both the cobblestone and the wooden planks too. I reserve the holes for both the windows and at least one door for the villagers to come into the library. In terms of the library, there is going to be no school just yet. That is up to the villagers. The closest building that is like the school for the village is the new library that I am building right now.

I take a lunch break and observe the villagers work and wander so hard. Some of the unemployed villagers are now employed because of the new businesses. I sometimes pay the emeralds to them for doing a good job. However, I do not eat lunch because I am not hungry and that I only get hungry every few days rather than every few hours or so like a normal villager.

After lunch, I am only halfway done with the basic parts of the library. All I need to do is to finish the walls and build the roof the same way as all the other villagers. I also changed my

mind on the design of the library. In addition to being unique, the library is also going to share similar structures as that two-story multi-villager house with the library having the deck and balcony on the second floor. The second floor of the library contains almost nothing. The first floor is the actual library, and the library is going to contain at least one job site block.

Last, I am completed and done with the basic parts of the library. All I need to do is to make the actual library. I need some books as well as wooden planks to craft a bookshelf. A bookshelf contains three books per cubic meter, since a shelf is crafted with three books. The second floor that is empty can also be a school on top of the library, where the books are involved in the first education in the village. I then complete the library with a lectern, the main job site block of the library and where the librarians work. I then watch some villagers get employed as the librarian during sunset. I return home and sleep at the beginning of the night.

The next day, I wake up and shift the days from inside the village to outside. This time, I am staying on vacation to mine emeralds, which is most common in the mountain biome. Since I already explored the mountains behind the jungle earlier, I am planning to stay there just to mine the emeralds in order to get enough emeralds for the village. The reason why I have to go is because I do not have enough emeralds to run the village.

I announce to the village that I am taking a break, and that one of the iron golems is going to lead the village while I am gone in the mountains. I am expecting that the journey from the village to the mountains is going to take a lot of time. At least I already settled down in several caves along the way though. I then end a term.

Once the term for the village ends, I build a garage as quickly as I can for the iron golems to take charge of the village while I get money. The main goal for the day is to get to the mount-

ains and have some time to mine the emeralds there. Unlike most places in the world, the mountain biomes contain emeralds that can generate as high as the surface positions. Usually, emeralds are found in the deeper levels in the underground close to the bedrocks. In the mountains however, this is not usual, as emeralds are more common everywhere.

Finally, I took my boat for the first time since I moved home. I sail away from the village and past my former and abandoned house that I have been living in for years. I then passed the treasure chest that I just found that I got a good treasure of. From there, I sail into the river and keep going there as I explore the jungle once again. I keep passing the stops along the way where I used to sleep as a break. Instead of stopping for something, I keep going and going until I reach the point where I have to switch boats or take it to the next.

Finally, I get hungry since I exercise a lot. I tend to get hungry sooner than expected whenever I exercise, such as running. In fact, I can just sprint all the time and eat food as frequent as normal. Usually, that does not happen since I do not sprint. I then eat my cold lunch since I cannot use a furnace in the jungle. I just have to keep going.

Along the way from the jungle biome to the mountain biome, I spotted some emeralds. Some of them are too high and expensive for me to obtain unless I spend the day mining from the top of the mountain, or the side. I then spot at least one chain of emerald that I forgot along the way earlier but manages to mine it from the boat when nearby.

Finally, I arrived at the shelter in record time. I explore my old shelter in the cave and settle down there once again. I only plan to spend a few days there. I make mining access for tomorrow nearby and mine a cave under the mountain. I explore the cave house and avoid eating until tomorrow. Last, I go to bed and sleep at the beginning of the night.

I wake up the next morning and get ready to mine emeralds. I am expected to get a lot of them because I have an iron set of items like tools, weapons, and armor. I use the iron set to begin mining. Since I am mining, I am consuming a large amount of energy to keep mining. Therefore, I keep several bars of iron as well as mining new iron ores that I find during the mining of the emeralds. I am then ready to begin the long mining.

From the cave, I mine a wall beyond the house and find a cave. However, that would be too expensive since it consumes energy. The more energy consumed, the closer that the tool is going to break soon. Because of this, I avoid mining and making tunnels if I can. I then head outside the house and find a cave I can go to. There is no cave just yet, so I keep going and going away from the house. Once I am too far away from the house, I decide to mine from home and find a cave or an emerald ore. I then return and mine down.

I keep mining and mining. First, I spot some emerald ore. I continue to mine the ores until I mine the whole chain of it. I then earn the emeralds from there, and that is how villagers get their emeralds for the economy of each of the world villages. I then mine down and down, but there are less emeralds in the lower layers than in the upper layers.

As I mine downwards, the amount of emeralds I mine per layer gets smaller and smaller. This indicates that emeralds are most common near the surface levels and sea levels. The volume between the sea level and the surface of the mountain may contain more emeralds than any other place in the whole world. Therefore, I resurface.

From there, I take my lunch break. Due to the fact that I mine a lot without any break, I get hungry very quickly. Luckily, I have a furnace in the cave house. I take one of the meats and cook it with the furnace. I eat meat for lunch along with other foods to make me full. The plan is

to then eat dinner tonight since I am expected to get hungry after becoming so busy looking for more emeralds in the mountain biome. Finally, I finished my lunch.

After lunch, I continue to mine for more emeralds, this time between the sea and surface levels in the mountain biome. Instead of mining down like usual, I mine up. Sometimes, I mine up enough that I reach the surface, or sometimes the cliff. Anyways, I find more emeralds in large amounts as I mine somewhere between the sea level and the surface.

Once a large portion of emeralds have been mined, I continue into the next. I also spot coal and iron ores that can be useful for later. I can even sell coal to villagers when I return to the village. Last, I continue to mine and spot one more chain of emeralds.

After mining the last chain of emeralds for the day, I go down and arrive at the house. Once I return to the cave house, I go to bed and sleep for the night.

I wake up when my mining of emeralds is over. I then plan on returning to the village and doing something else. Now that I have enough emeralds that I mined from the mountains, I am spending time returning home to the village. I am expecting that the journey back there is going to take more time since I want to see what is on the way. I pack up my items and make my inventory heavy with all of the items that I have from the cave house.

After I pack up and get ready, I get on the boat and begin the journey. This is going to take a while since I have to go through and leave the mountain biome and enter the jungle biome. The jungle biome the river goes through is going to take a while. I am expected to come back to the village either during lunch time or when the villagers gather.

Eventually, I entered the jungle biome. This time, I stopped by for some watermelon that I spot on the way back. After stopping by, I just wash in the river and keep going on my boat.

During lunch time, I arrive at the area where I have known places before. I then pass by the home while on the lake and then arrive at the village after lunch.

Once I arrive at the village, the villagers just stop working and begin gathering. During the gathering, I bring many emeralds to both the house chest and the public. I basically give a stimulus check for the whole village during the gathering. From there, I celebrate during the gathering and trade a lot. I sell a lot of useless items like the cobblestones that I mined while mining for emeralds as well as the items I picked up during my adventures.

After the gathering, the villagers get ready for the night while still at work. I am still doing the same as well. As I wrap up the day and begin to resume my term, I convince all of the iron golems to help me take the lead if I am not at the village. I begin taking the lead while the villagers are preparing for the night. Last, I relax, go to bed, and sleep for the night.

NINE

I woke up the next morning and had a big impact on the village. The village does not have a church. Some of the villagers across the world have a church. I plan on building a church near the center of the village. I must gather the materials plus I need the design to build a church. I must learn and know the design of the church. This is the first task I need to do for today before I can actually build the church and make it a similar design to the other villages.

I wander around the village and go to the villagers that know the design of the church. I go to the newly built library and check out a book there. I am reading a book about all different building designs, including the houses, businesses, churches, libraries, etc. I go to the table of contents and skip onto building a church. I only need stone, glass, and a door to build the church.

In addition to the basic materials for the church, I also need a ladder and several stories to make the church design. The church design calls for at least a job site block. The brewer works as both the priest and the actual brewer to brew the potions. If I need potions, I am going to the

brewing location which is the church. The building is not only a church but also a brewing factory. That means that the building is served as a church on weekends, especially Sunday and a brewing station Monday through Friday where the brewer works. However, the brewer needs to work everyday to provide some business and connection to the church.

After spending nearly half a day researching the building design, I gather all of the materials I need and start building across the trail. However, the design for me is going to be different because I tend to place the ground at the same level of the trail. First, I dig out the grass I need to build. Next, I build the floor out of cobblestone instead of wood like always.

After just building the floor, I take a lunch break. Because I build and dig the ground so much, I get hungry. I only eat foods that make me full by the end of the lunch break.

After lunch, the plan is to finish the church, so there will be villagers attending church on a Sunday while gathering. In fact, the church building began this Sunday. The only things needed to complete the basics are the door, the walls, and the roof as well as the windows.

After building the windows and placing the door, I place the cobblestone chairs in. The church is only 25 square meters, with only nine square meters of the floor interior. The rest of the 16 square meters belong to the perimeter of the walls of the building.

Shortly after the building is complete, villagers start gathering, excited to see the new church being done. This is the first church of the village. While most of the villagers gather outside near the bell, some of them check out the new church while gathering, and some even check out my own house. I give an announcement to the villagers about believing.

After the gathering, I go home shortly and unpack my materials. I then plan on finishing the whole building tomorrow for brewing. Last, I go to bed and sleep for the night.

After I wake up, I gather all of my materials and plan on how to make the building look the same as the other buildings in other villages explained in the book I have. I also make plans to spend half of the day completing the building and the other half bringing in the brewer into the building and hiring a brewer to work beginning during the gathering times. After all, the building is going to be completed that serves two purposes on different types of days.

I am ready to complete the building. All I need to do is to add ladders and make the building taller. I also have to add a decoration at the top of the building. Unlike other buildings where almost nobody can access the roof, all church roofs are open to the public.

After I make my final decision to upgrade the building, I begin to upgrade by adding ladders at the back of the church. The brewing stand has not arrived just yet. After adding the ladders, I go to the roof and build a second floor on top of the first floor. That only takes a few moments to build. Then, I have to build the walls once again which takes more time. At least I do not have to add anything on the second floor though. After I build the second floor, I move onto the third floor which is also known as the rooftop of the church and brewing station.

Like other villages, this village is going to have an observation floor where any villager can see the sights of just the village. Churches tend to be the tallest buildings in a village because they have at least three floors. I finally decorated the rooftop to a castle design.

After completing the building, I eat lunch and take a break. From all that building, I eat lunch but not as much food as I like a lot. I continue to relax for the rest of the break.

After lunch, I wander the village and wait for someone else to come in and bring the brewing stand at the church. I do not know how the villagers made the brewing stand. All they need to do to craft a brewing stand is cobblestone and a source of fire. Blaze rods are the most

common materials to build a brewing stand as brewing requires heat to make potions. However, blaze rods are rare materials and explains why some villagers do not have churches. Brewing stands are one of the most expensive materials in the world of villages. Other than obtaining the blaze rods in the nether, it is unknown how the villagers obtained the blaze rods.

I believe in theory that almost anybody can make fire. The closest theory I can get to see how villagers made blaze rods is by burning the log in both the fire and lava. At this time, nobody has ever been to the nether since I do not know how to get there at this time.

Eventually, the villagers gather, and a special villager has arrived in the village with the brewing stand. I get the brewing stand and place them on the first and main floor of the church. An unemployed villager all of the sudden becomes a brewer in the afternoon. After the event, all the villagers and I return home and get ready for the night. Last, I go to bed and sleep.

When I wake up, I want to learn more about believing. Within a few days of the village finally having a library, more traders bring books to the library. I have a plan to get a trip to the library and get any book I want about believing. Because I am in charge of the village, I can get anything for free except when buying items by trading with a villager. Otherwise, I can simply loot anything while still being responsible, but I have to avoid stealing items for no reason.

Once I make my plan for the day, I get ready to learn about believing. I do not need to pack up that much since I am going to read at home and stay there for a while. In addition to reading mostly at home, I have almost everything I need for the day. I do not even have to worry about anything, so I do not need to have armor, tools, and weapons.

Finally, I make my way to the library and find a book. There is a whole section of the library about believing in the village. I choose multiple books, including the bible, and loot them

for free in the chest. I also bought a bookshelf from the librarian for six emeralds. I have to buy three bookshelves worth of books of believing, with two emeralds per bookshelf. After a trip to the library, I return home nearby and begin to read, so I can teach more villagers about it.

While I read the book, there are several mistakes there. I need to write clearly about what to believe and what not. I tend to read and write based on my first church experiences. Basically, I already have something to believe in. Now I am changing the way I believe to the culture of most villagers in this village and some other villages in terms of belief.

Since I am only reading a book, I do not need lunch. I take a break from reading and plan on writing more details in order to fix the mistakes and make the book better.

After taking a break, I continue to read and find ways to write to fix. I spot several mistakes in the book I am reading and fixing more mistakes. Generally, the mistakes I am thinking of are caused by different variations of believing in similar cultures. However, I learn the roots and origins of believing. I also learned that there must be one god beyond this world.

With all of the information that I obtained, I can now believe even better than ever. I even learn the history of how this world started based on what others believe. However, there could be something in this world who may have observed what is believed to be true or false. Even though I am a different kind but strong, I get smart and learn very fast due to my overall strength.

Now I know how this world started. The world was believed to be all dark before the light came. Then, god must have appeared to create the world, but the world was full of water at first. With water eventually separated and life coming, this was how the world was made.

After reading an interesting part of the book and making minor corrections, I stop the reading and work. Without dinner, I easily get ready for the night. Last, I go to bed and sleep.

After dreaming about the history of the world based on what I believe, I wake up and think of my dream very shortly. My dream organizes the creation into days where God does several actions to create this world. A schedule is coming into my mind, and that is what I am going to focus on today. I tend to organize the time by celebrating the work of god. The amount of time to create the world by god was believed to be six, with one relaxing day, totaling seven.

With all the information, I am planning to organize the village into weeks. Before, some villagers organized the time into months based on the behavior of the moon. There are no seasons, so villagers cannot determine the years unless I do something because the village is located in the tropical areas where there must be only one season. In this world, the sun seems to always rise and set directly above, everywhere everyone sees from different locations.

I must save the world by organizing the village. This is the first village to undergo a major change and has a real and also a strong leader like me. Other villages also share similar changes, especially in other continents where they adapt to schedules and calendars. However, I plan on spending time in the current village before I can explore the world later in life.

I began to organize my schedule from small to big. The small schedule is straightforward with the universal schedule that every village in the world must follow despite different cultures. Coming after the daily schedule comes the weekly schedule. The first creation day is also known as Sunday. Even though this schedule has been adapted in some other places, I am learning that from a book that gets my village to adapt too. The organized schedule calls for villagers to go to church every Sunday, especially during the gathering times and make work optional.

I will not take a lunch break this time since I am not hungry. I skip the break and move on to organize the schedule from the days to the years. After the first day, I move onto the second

day. The second to sixth days are a set of days where villagers are required to work from time to time. This is where the normal village schedule has been adapted and the most common one for villagers to easily follow. These days are the ones where god does most of his work before.

However, there is just one more day to complete the week. There is one resting day per week and is depicted as the last one which is Saturday. We call the worship and first day Sunday, working days from Monday through Friday, and the resting day as Saturday. The transition from week to week is also known as weekends and are made up of two days: Saturday and Sunday where villagers rest for one day and do nothing on another except going to church to worship. After the weekly schedule goes the months, and then the years by adapting a culture.

After making a schedule for the tropical village for the first time, I feel so excited for my village. I return home and eat dinner since I am finally hungry. Last, I go to sleep for the night.

On Thursday, I woke up and still have not developed a time schedule yet. I only developed time up to the weekly schedule. Now I need to think beyond the weekly schedule. I then have to develop a calendar that can repeat every year. Of course the weekly schedule goes on and on. The months have already been developed. All I need to think of is the year. Due to traditions in the rest of the world, a year is loosely marked by twelve months despite the moon cycle that happens every eight days. That means a debate of keeping the tradition of seven days a week in the village or to extend the week by one to match the moon cycle of eight days a week.

I still wanted to keep the tradition and make about four moon cycles equal to a month. That is about 32 days. However, I am unable to tell what a year is in the jungle. Years tend to happen in areas of the world where it has seasons of a range of both warm and cold climates. That means I must go to the library and buy either bookshelves or a single book about telling the

time from days to years. I plan on skipping the first few chapters and moving onto the next ones such as the months and the years. I make a plan and think about the debate between organizing the time by tradition versus by observation of the skies although some take both of them.

I go to the library and find bookshelves about time easily. I then pick that out and go back home where I begin examining the books. There are several books I can read with one book that serves as the overview and several more books that are detailed already.

In the middle of the morning after staying at home considering the time, I read the later chapters of the overview book and then begin reading on how to organize the weeks and months. A universal time is 32 days or four lunar cycles. However, weeks vary by region of the world. For example, western regions of the world have seven days a week to keep its tradition of beliefs while the eastern world has eight days a week to match the lunar cycle. This explains why western regions follow the solar calendar and seven days a week while the eastern regions follow the lunar calendar and eight days a week for that reason.

In a solar calendar, a year is basically about 365 or 366 days divided into traditional months that the western culture already knows to this date. However in a lunar calendar, a year is about twelve months or 48 lunar cycles, and the days in that year are 384 days by the moon.

After spending time reading at home, I avoid lunch as I am reading in the middle of the day and still not hungry. I then gather my materials and get ready for mining. I begin mining and use my iron pickaxe to mine gold that has been spotted well before I make iron tools. I manage to mine all of the gold and resurface. I am so excited I mine gold for the first time ever,

After mining gold, I then resurface and return home. With redstone already obtained, I combine both the iron and gold for a compass and clock. Last, I go to sleep for the night.

I wake up the next day and have something to add to what I believe in. I believe that everything is going to happen whenever I think of it, both good and bad. I want more good to happen and less bad to happen to whatever I think of. By the end of today, I am able to connect with god and its props. I also want the villagers to do the same too. This is also going to be a tradition when going to church. Everyone has to make a move to connect with what they believe and what they wish for. That is what I am going to develop today with the support of books.

I already have several books about believing, including both the overview and the whole book dedicated to instructing and connecting with God in order to pray. This is also known as praying where villagers can either pray around the weekend or everyday for whatever they choose. I then choose what book to read for today, beginning with the overview first.

I read the later chapters of the overview book, including the praying section. It tells the moves I must do to communicate with god. At this time, there is no way to communicate with anybody from far away except for god. I must do a specific move to pray. I also must give a speech to God whenever I pray first before I say any of the wishes such as running the village.

After the morning passes by half, I spend the other half of the morning starting a whole book about praying. It gives details and tips about praying. It even has a whole speech of words that I must give. There are sections in the book that I read about praying at home versus in the church. Because I often lead the church, I must read the whole praying procedure when both at home and at the church. I tend to pray four times a week around the weekend at home and only once a week on a Sunday when villagers are supposed to gather in and near the church.

After all of the reading I have done so far, I eat lunch since I am a bit hungry. I have never been hungry for a few days, so I finally get to be hungry. I slowly but surely get hungry

over time. I just do not notice it every single meal time since I am more strong. With all of my strengths, I qualify to run the village and the church for all of the residents to follow.

After lunch, I continue to read the later parts of praying, including the tips of doing that. I must not forget to pray due to the fact that some of the villagers do not pray all week nor go to church because they forgot to believe. In this scenario, I warn the villagers not to forget though. I am a nice kind of boss in the village, so I tend not to hurt any mob except when defending myself from that. I only choose which mobs are hostile and which is not. Most animals and the villagers are not hostile, especially during the day. Not all villagers are passive as some of the villagers are either zombies or illagers/pillagers. This is why wars are common this time.

After reading and nearly finishing the book, I get to relax for the weekend. I feel so excited for the weekend so soon. I skip my dinner without being hungry. Last, I go to sleep.

I wake up on my day and make plans. I do not have plans for a weekend until every Friday where I do plan for a weekend. For this time, I plan on wandering around the village to see how many villagers work and how many do not. I do not believe all villagers are relaxing for the whole weekend though as their behavior tends to like the everyday schedule rather than a more traditional schedule where everyone does something different on different days.

However, I am going to spend half of the day staying at home and the other half around the village. I am not sure if villagers still want to gather. Work and gatherings are optional on weekends, yet some villages have all of its villagers work everyday.

Once the village is ready for the day, I check out what is going on in the village. I keep wandering along with the nitwits and the unemployed. Some of the employed villagers also relax and wander the village near their workplace. However, most unemployed villagers work on the

weekends and also everyday in order to earn more emeralds. This has been a tradition in some of the villages, and the village I am in happens to be one. Now I learn that all employed villagers do work everyday no matter the type of day or time of year.

Since I have been wandering, I eat lunch. I am not that hungry. All I eat is the fruits, mainly apples and watermelon. I also eat vegetables like carrots too. Carrots and wheat are the most common crops that most villages have there.

After lunch, I return home and relax for the rest of the day. I tend to relax for a peaceful and quiet time while reading extra information about religion and the economy as well as reflecting on my history since I was born. Then, something suddenly happened.

All of the villagers except nitwits still gather as a tradition. After the gathering, workers resume work to get ready for the night. Last, I sleep for the night.

TEN

I wake up next week while still on the weekend. It is the new week, so I am starting a different topic for this week. Last week, I used to like and work on religion. Now I am trying to get good at warfare and upgrading weapons as well as possibly some tools. I also plan on spending time outside of the village in which I have to let the iron golem watch the village despite the villagers behaving very well even without any iron golems nearby.

I later get ready and eat a good breakfast before I go to the jungle. I eat my bread while a little bit hungry. I plan on spending the morning in the jungle, the afternoon in the plains nearby, and the night near the village helping to defend the iron golems from any monsters.

Using my current defense and offense skills, I pack up my materials and items such as armor, tools, and weapons. I use my iron armor and get out my weapons. I then convince all of the iron golems to defend the village while I am gone into the jungle. I leave the village and do not encounter enemies. However, I encounter both passive and neutral mobs. I just do not bother

them unless I need to. I make sure I have my food with me. Even if I do not have food, I can always stop by a watermelon block and harvest that for lunch if I ever get hungry. I continue to travel until I reach my former house and territory I used to live in a long time ago. Now they are full of mobs, including monsters, that I have to hunt. I use my iron weapons and my bow to kill the hostile mobs, mostly creepers. There are also slimes that I kill too. Whenever I kill a big slime, the smaller slimes are born after that. When the smaller slimes are killed, the tiny slimes are born. I have to attack and defeat many tiny slimes before I am done with fighting.

After spending time in the jungle, I return to the village and take a lunch break. From all of the hard work in the morning, I take out my lunch and eat it. I continue to rest.

After taking a break, I continue the day into the plains. This time, I took out my shears because I want more wool. I also want more leaves to collect too if I need them. I do not bother killing any passive mobs since I can just buy food from the butcher. I continue into the plains biome and eventually reach the small forest nearby. I get in the forest and encounter some mobs. I kill mostly creepers and get some gunpowder. I also attack and defeat other mobs too.

I advance past the forest all by myself and keep running away from the village. I run around the plains and find more mobs that pose a threat. Most of the mobs seen by me are not the enemy to me. I then begin returning to the village but still far from it. I advance past the plains and forests while encountering some mobs. Some of them I attempt to tame, and some of them I attack. I also shear some sheeps and shear some leaves from the trees. As the afternoon passes, I return to the village and feel so excited for the end of the day. I then go to church for a bit.

After attending church for the last time, I came up with a plan this week to work on war materials and fighting. Last, I come home and settle down. Finally, I go to bed and sleep.

The next morning, I wake up to a similar day as Monday except I get to work more. I also get to wander outside of the village the second time but with differences. Instead of finding all of the mobs out there, I only find creepers since they provide gunpowder when dropped. I think gunpowder can be useful for wars because they are the material of making a weapon. I just do not know yet. I just have to experiment with gunpowders by the end of the day to find out.

I pack up my armor, tools, and weapons. I dress my armor up and begin leaving the village. Again, I get the iron golems to supervise the village. I go to the same places but further as I do not need stops to meet and find the other mobs. I am only finding and accepting creepers to hunt for. As I walk and run past my former home, I encounter at least one creeper. I shoot it with an arrow, and the creeper drops gunpowder. I pick up gunpowder and pack it into my inventory. I then keep going further into the jungle beyond the area of home.

With the venture into the jungle, I often run into trees. I cannot spot any of the mobs in the jungle unless there are a lot of them. All I find are the slimes I can count on. I do not accept the slimes unless the slimes attack me and follow me overall. That does not happen most of the time because of the trees. Suddenly, there are creepers I hunt and attack on.

I continue to hunt for creepers until I reach the jungle temple, the same one where I have been before to get my diamond horse armor. I then encounter more creepers where I kill them all. I encounter other mobs after that. Finally, I return to the village and back home for lunch.

As I return home, I get very hungry because I run a lot in the morning. As a result, I get my raw meat out and cook it in my furnace. I eat meat and other foods for lunch.

After lunch, I get to the plains biome where the vision is much more clear. I can see the mobs for a much further distance than in the jungle. Basically, I divide two hunting areas from

the dense jungles to the south and the empty plains and forests to the north. I am on the north side, so I can run for a much longer distance. I do not feel like eating meat for dinner, so I tend to walk while hunting for creepers. I minimize running to reduce how hungry I get. I only run when I can get hungry enough to eat foods like apples and carrots.

Suddenly, a creeper sneaks behind me without me knowing it. I quickly run away just before the creeper is about to explode. The creeper fails to explode. I use my iron sword to back the creeper away before finishing it off with the bow and arrow. I then get the gunpowder as a reward for defending myself and surviving the fight. I continue to go into the plains though and find more creepers. A creeper is seen in the distance, and I quickly defeat it before sunset.

During sunset, I return to the village. Unlike yesterday, I continue to stay awake into the night and defend with the iron golems. I check the gunpowder. Last, I go to sleep for the night.

On Tuesday, I wake up into the day where I can craft some better weapons and defense. My iron armor and current weapons are not going to do good later when I go far from the village. I must craft something stronger to do good on hitting the enemies and getting their strong drops far from the village. I also make the day similar to yesterday but with new weapons in place which can make the attacks and defense better for today than before.

I gather all of my materials upstairs to see what is left. I have some materials from the temple I can just use to upgrade my bow. I combine all of the materials I can find all from the house and then craft at least two items that are useful.

The crossbow and the shield is the result of all of the items I can craft. The plan and the crafting takes well into the morning to craft everything. I then change from staying at home to going out to the jungle in the morning and the plains in the afternoon. I then continue to find any

of the mobs I can hunt using my new crossbow and shield. There are creepers I hunt down as well as spiders in which I avoid attacking. I only attack mobs if they are hostile or if I need to kill them for any reason like to get their drops for a reason. I generally do not hunt any passive and neutral mobs since I am able to trade and buy items from the villagers nowadays.

I continue to venture into the jungle for the rest of the morning. I test the crossbow and the shields for any attacks. I practice attacking all kinds of mobs in the jungle using my new weapons before I return to the village. Last, I head back to the village.

I am hungry once again. This is because I am working a lot in the morning but not as much as running all morning long. I just walk, so I can eat a quick lunch. Anyways, I take a break from hunting outside of the village. I wait for the afternoon.

In the afternoon, I go into the plains for a much better view. The afternoon tends to become a little bit easier in hunting than in the morning because I can see a lot more mobs in the plains biome than in the jungle biome. As a result, I tend to run a little bit but not as much as some days. I spot some mobs, mostly passive and some neutral. Every single time I spot a creeper, I shoot them with the crossbow and then pick the drops up like gunpowder.

With more gunpowder, I am getting closer to crafting a very new weapon that I have never seen before. I am coming up with it, but I am still not able to tell which ones I can craft until I get enough materials to craft one. I also spot some horses, which is passive. Other animals are also present in the scene too. Instead of hunting them, I attempt to tame them.

Whenever I try taming a passive animal or mob, I keep failing as I lack the knowledge of taming something. Taming is good for the village economy as well as for the pets. During sunset, I return to the village. Last, I go to sleep at the beginning of the night.

Wednesday is a much bigger day than some other days but as equal a day as the rest of the days in a week. For today, I wake up as the last day of hunting before actually going into some form of war I can come up with. I just have to lure something and make a defense of the village for the rest of the week after today. During the hunting as a combination of big days and adventures, I am able to run a lot, so I can eat a big lunch and dinner.

I got ready for the last day of hunting using the same method as earlier this week. From there, I head to the jungle like always but the very last time. I use the same methods of hunting inside of the jungle, but this time I am hunting for more creepers since I wanted to make something out of gunpowder by the end of the day. I am also planning to return home at the very end of the day to see what I can craft. I keep going and going.

Instead of going to the same places before, I cross the river and go to different places. When I cross the river, I find hostile mobs underwater. From there, I attacked and hit some hostile mobs in the river. However, some other sea mobs are passive like fish. I do not bother to go fishing yet until I learn that fishing is important in a period.

After spending time in the river, I get to the other side and go to places I have never been to before. This time, I spotted some creepers and the other mobs. I got a little gunpowder as a result. As the morning ends, I begin heading back to the village.

I mostly run throughout the morning, so I am very hungry. I cook a little meat along with other foods. I eat lunch during the break and then leave the village shortly.

After leaving the village, I entered the plains northeast of the village. I use the places to run around and hunt for more mobs. I see more creepers and get closer to them. I use the bows to hunt the creepers down. From there, I got gunpowder. I count how much gunpowder there is

before I can get enough of them. I continue to run away from the village in the plains and run into smaller forests along the way. I run in the plains until I can get to the furthest place I can ever get away from all of the places I have been to before. I continue to find more creepers and get more of the drops like the gunpowder. I also do some other things too.

After I get to the furthest place I can ever get to, I return to the village. Getting back to the village is going to take a while, so I continue to hunt while on the way back. I spot more mobs where I get their drops. I also attempt to tame them along the way like the horses where horses can get back to the village faster than if I can ever run there.

Once I return to the village, I feel so tired. I quickly review my new items and come up with a weapon I can craft. That is the TNT and the flint and steel for explosives. I eat my big meat dinner to get a lot hungry. Last, I sleep for the night.

I wake up the next day and plan on doing something different this week. Instead of going hunting in the jungle in the morning and the plains in the afternoon, I plan on building a village defense system and defend the village for the rest of the week. It is Thursday, so I have to work. For this topic on Thursday, I am planning to spend the whole day building a prison. That way any monsters I encounter in the village get lured to the prison.

I gather all of my materials for the prison. This includes mostly cobblestone along with some wood and trapdoors. I am planning to build an ordinary prison with several cells. Most of the cells are going to be plain while a few of them are going to have trapdoors and holes in them. I must be careful not to dig straight and risk falling into big heights or into lava.

I also must choose a location to build the prison. Most of the areas near my government house are already developed. However, there are a lot of empty and flat spaces for me to build

the prison. That will be located in the southeast corner of the village the nearest to the rest of the developed areas of the village. With all of the materials, I begin building the prison out of the cobblestone. The cobblestones pose more resistance to breaking than wooden planks. All of the floors in the cells are going to be made out of cobblestone while the hallways are going to be made out of wooden planks. One side of the prison has cells entered by the hallways while the other side has cells that can be entered directly from the outside. Only the cells closest to my central house will have trapdoors and a large hole for monsters to get trapped in.

After building the prison building, I take a lunch break. Without much running, I eat little or no food at all. I just take a break from building the prison for the day.

After lunch, the next step is actually building a few traps on the northwestern cells in the prison. I basically dig the blocks in the center of the cells of some before adding a trapdoor. From there, I build the trap. Traps range from just a few blocks deep all the way to the depth of where the lava would usually flow in the cave. A simple trap does not require work though.

As for the other trap, it needs a lot of work. I basically dig straight down for a little bit. Instead of going to danger and getting trapped in the new trap, I must hang on the TNT and then detonate it. Once the TNT is detonated, it drops down on the trap and explodes at the bottom of the trap, expanding the trap. This allows monsters to take either fall damage or into another trap.

After finishing the prison trap, sunset comes. The monsters are also waking up. Zombies are the easiest monsters to get lured to prison because all they do is follow their enemy like me. I then lure the zombies into the prison and trap them either in the cell or into the prison trap.

After spending a few moments in the night luring the zombies, I return back home. I skip dinner since I am not hungry. Last, I go to bed and sleep a few hours before midnight.

The next morning, I wake up with the prison being done. The next task for Friday for today is to build a fence around the village. That is expected to take almost a whole day to get it done, and I might not even complete the defense system at this point. That brings up to tomorrow where I must supervise the unfenced borders if I do not get the fence done and defend the village from any potential enemies that could attack either me or the village.

I get ready and pack up mostly wooden planks and other materials. This is because I am going to make a lot of fences to wrap the village with borders to make it safer. Most villages do not have fences because they have iron golems to supervise the village all day long. Sometimes, iron golems may not be enough to defend the village since there is a potential that a village can become attacked and taken over. This is why only a few percent of the villages across the region and the world are abandoned villages, villages that have been taken over by monsters and often lack both the doors and the light. This is why I should begin fencing the village now.

From the north side of the village, I begin to fence clockwise. Sometimes, some hills and other natural barriers may provide protection, requiring less fences. I just do not know yet. I fence mostly the flat parts of the borders. I place cobblestone walls in the hills along the borders. The village borders are now starting to get fenced. I continue to fence the village borders for the rest of the morning. I run a little bit but mostly not. I continue until I wrap half of the border.

Once I reach the southern side of the village, I take a lunch break as the eastern half of the village borders have been wrapped up. I eat little or no lunch since I am not very hungry.

After taking a lunch break, I continue to fence but on the western half of the village side borders. I begin where I left off and continue clockwise. I go past the mining areas and wrap the borders near the natural quarry. I leave off empty flat plains in the southwest corner of the village

for potential village developments if I ever have to develop more buildings in the village. After going past the quarry, I turn directions and fence north towards where I started the work. I work on fencing mostly the western half. Unlike the eastern half, the western half of the borders are flatter and therefore easier to fence with the wooden fence. I also add gates to the borders where any mobs can enter if they are welcome. I continue to build in the plains.

While the villagers are gathering, I am three quarters done with the borders. I build as fast as I can until all of the sudden I run out of fences. I may have to cut down some oak trees in the small forest biome and then return home to make more fences. Because of the extra wasted time to craft more fences, the expected time to complete the borders have been delayed.

After spending sunset completing the fence, I finally built the fence on the finish line to where I started early in the morning. Last, I return home where I sleep for the night.

I wake up the next day and plan on spending Saturday both relaxing and defending the village while wandering around like the nitwits and unemployed. I plan on spending the morning at home, relaxing and reading a book. I also plan on spending the afternoon and a little bit of the night wandering around the village, especially the new borders. Wandering around the village near the borders allows me to spot for any enemies and shoot them with a bow and arrow.

I relax for a little while. All I do is stand on the bed and take a nap without laying down. I only lay down when the weather is not nice. I sit down most of the time and read a book that I am very interested in. It is about observing the other villages that are similar. I notice that the village I am in used to not have every single business it has until nearly now.

I read the book before, so I can build new developments and businesses that would make the village much bigger than most of the time before. I also continue to relax for a little while

and read the next section of the book which is observing some other villages. Villages tend to have selected economies instead of a combined one in all parts of the village. This is the concept that I am thinking of, so I can develop all of the villages I live in and make them have all 13 jobs and businesses to choose from. A defense system of the village would be good too.

I also read books defending the village ranging from the fences to iron golems. The personal homes any individual mobs live must have a defense nearby, especially in areas that are infested with hostile mobs at any given time. That takes until the end of the morning.

Since I am not doing anything, I do not get hungry for lunch. All I do is to continue to relax during break time except the break time seems to expand to the whole morning and day.

In the afternoon, I begin to wander around the village that goes counterclockwise this time. I begin at the north side and go west first. I keep circulating the village, finding any hostile mobs nearby. The only mobs I can ever find are the creepers. Slimes do not pose a threat to much of the village. With gates on all sides of the village, I can shoot a creeper and get the drops.

I continue down the borders and defend the village by keeping the creepers out of sight of me and the village borders. As I head towards the quarry, defending begins to become a more difficult task because there are trees nearby and the quarry too. After I pass the quarry, all I see past the borders are the trees, a few mobs, and the river. No creepers can be seen nearby.

As sunset passes, more monsters come out and actually find ways to jump around the fences. Even though some mobs know how to jump over the fences, the iron golems and I do a good job at defending. Finally, I pass all of the borders and do a good job at defending.

After circling the village borders, I go back home and settle down. I get hungry from all of the running I did. As the week is ending, I go to bed. Last, I sleep for the night.

The next day, I wake up into the new week but still maintain my warfare skills. This time, I plan to defend the village in a more offensive way. Basically, the day is going to be the same with a few exceptions, which is going to church during the gatherings and becoming more offensive in killing any hostile mobs nearby the village. I also make some plans to get out of the village for a bit in the morning, return for lunch and gatherings, and defend.

I basically get ready to go outside of the village and attack more creepers with the bow and arrow. After spending the morning doing that, I return to the village for lunch. I become a little bit hungry for running on the plains and into the jungle. After lunch, I circulate the village borders outside of the village then attend church during the gatherings.

After the gatherings, I go out again into the night where I offend myself against the hostile mobs in the night. Last, I go back home and sleep for the rest of the night.

ELEVEN

I wake up the next day and plan on leaving the village for good. This is because I feel like going out once again. Since originating in the jungle just southwest of the village, the plan is to travel northeast even more and a little bit more north until I reach either another village or something. Before I leave, I pack up everything I need to survive. I never know how much distance I can go in two days, but this is just the plan. I also never know where I am going or the direction I go.

Once everything is ready, I abandon my second village house as I treat that home more of a renting than buying as I plan not to stay in one place forever. I leave the village for good with everything needed such as food, tools, and essential building blocks to bring with. I continue to keep traveling and traveling. All I do when I travel is walking and walking without anything else to boost me up. I am used to boating, but I abandon my old boat all the way back at home.

I continue to move and travel along the way. I abandon my original jungle biome and the original village overall for new places I want to explore. I tend to take one direction at a time, so

I have not considered the other three directions yet. I prefer to keep going until I feel like I reach the end point of a direction before moving onto the other direction. As I travel, I move far away from the jungle and forest biomes and more into the plains. The plains are more temperate than tropical because villagers might have cut down some trees to make room for villages. I go down the plains and notice more hills. Not only am I in the plains biome but also in the hills as well. I keep traveling through the hills and go around obstacles to see how far I travel. I then stop.

I may or may not feel hungry, but this is usually the time I take lunch when I get hungry, which is in the middle of the day like always. Sometimes, I skip lunch when I am not hungry.

After taking a small rest in the middle of the day, I keep going and going. At this point, I might have reached another river or wide river. A wide river is a river where I am unable to see the other bank of the river, also known as the other side. It is also a body of water as wide as the lakes but much longer. Crossing the wide rivers is like crossing a lake where a boat is needed. I might have forgotten to bring a boat with me, since boats can be taken to my inventory once I am no longer able to use a boat on the water. I might have seen the wide river but not for sure yet.

For the rest of the day, I continue to travel in most weather conditions. During rain, I can wear leather armor to protect myself not just from the rain but also monsters, since the undead mobs such as zombies and skeletons can survive the day in the rain. Storms may or may not be common during my journey but can prevent me from traveling further. Most of the time, weather is not a problem, and the problem leans towards the crowds of hostile mobs. This is why I avoid deep and dark forests because they provide shelter for the undead mobs to hide and live all day.

Finally, I end the day with a good stop to build a temporary hut or small hut. Since wood is more expensive than dirt, all I do is build a small, quick hut. Last, I go to bed and sleep.

I wake up the next morning and plan on spending the second and possibly the last day traveling even further north until I explore more land. This is because I want to see something I have never seen before in the past and try something new. I also want to see new places as well. This results in more traveling than returning back home, being stuck forever. I just want to explore the world out there. I pack up with everything I need and get ready to go. I leave my small hut behind.

I leave the hut as one small settlement with a population of zero after which used to be just one, which is me. I cannot believe I consider my stop a town with nobody in it and travel far from the place I just rested at. Now I am in newer locations where I have not been before. I also notice the surroundings being similar to locations I have been there before. The land feels more like either a peninsula or a coastal area due to the fact that there might be oceans or large bodies of water towards the west. Now I cross more small, thin rivers and multiple islands within large bodies of water before I reach a tropical plain for the first time ever. The trees there in the biome are more isolated than the forest biome, and temperate plains do not have isolated trees as well.

Before reaching the tropical plains, I remember passing the village without visiting it. I consider returning to the village, but I want to travel even further. I continue past the plains until I reach the end of the biome and move onto the next biome. From then on, I have no idea what is beyond the plains afterwards. Maybe the biomes are just a hill, forest, or both. I keep going and going through all the biomes I encounter, and all of these are not the best settlements just yet. I can not think that the end of a direction happens when I encounter the ocean in most directions but the ones I have been to, which separates the difference between water and land as I believe.

As I continue to travel well into the afternoon, I begin feeling tired. That means hungry and missing the chance to eat an official lunch. As a result, I eat an official lunch later than the

time before and then continue to travel and travel. Basically, I realize I need lunch and dinner, the meals that happen two times a day because I keep getting hungry when I run and run in random locations. I continue to travel and run for the rest of the day, slowing down whenever I get into dense forests. In dense forests, the surroundings are darker than in the plains, and more monsters show up in the forest than in the plains. This is where I use weapons to defend myself from the hostile mobs that I encounter. I also use some tools to take out blocks and items along the way to see what they do. I also see some abandoned locations where other mobs used to live or use.

While I am not aware of the map, the destination is much closer than I think it is. This is because at first, it seems land is not going to end at some point until it really does. I might even see a village or the best location to settle down whenever I need to rest. Finally, I reach the peak of my travel where I am really tired and now have to eat a big dinner along with clearing mobs.

Finally, I reach the north coast of the land I am in after two days of traveling. The coast is not a beach but rather a rocky cliff where I do not ever want to fall into. I return south towards a settlement I am about to live in. Either a village is there or not, but I build a wooden house that is small, so I can quickly sleep overnight. Once I settle down, I explore my surroundings for now.

Once everything is settled down and explored, I explore the new, small house I am about to live in. I place my entire inventory away in different chests. Last, I go to sleep for the night.

TWELVE

This is the first time I woke up in a completely new location near the north coast. Next, I plan to live here for a while and make some good progress. That means developing the settlement to the village level where villagers can settle down with the same culture there as back in the south. In fact, the first village is part of a global system of village behavior. This is the second place I plan to live and do stuff over there. Finally, I plan on traveling beyond my land after a while living.

It is revealed that the place I am in is a village near a big cave and a jungle. At first, my original house was just a five by five space with a three by three interior space with just a basic bed and a chest without other furniture. This begins to change when I consider expanding it. The house is planned to expand by only one block outward, going from a subtotal of five by five to a seven by seven, allowing a five by five interior with an overall larger space that I am living in.

From the basic house I used to live in for just one day, I destroyed just the exterior, which leaves the interior of the house exposed to the outside world. I then dig the grass surrounding the

original wooden exterior tiles, making up the frame. Once the exterior tiles are destroyed, I then replace them with wooden tiles just for the framing. I added cobblestone this time for the exterior of the house with three open blocks for windows. The actual location of the house is in the center of the village, which means it is located by where the villagers gather. It is between the gathering place and the big cave, so I consider the location the best as I want more access to mining. From there, I place some furniture and move some in order to organize the interior of the exposed.

While the interior is still exposed, whatever that means, I take a break outside and feel so scared that bad weather might come very soon. Luckily, it really does not, so I do not worry.

After break, I continue to build and make the interior of the house much more important than the rest of the exterior. That means climbing a temporary ladder and building the walls of the house before adding in the ceiling and roof. Both the ceiling and the roof are wooden planks, and the roof is just the top of the ceiling for now. I make some glasses by smelling the sand with a furnace and place seven glasses. Each space is two blocks or meters apart, and there are a total of twelve spots. Three spots are closed because of the cave, so only nine spots are used. Two of them are used for the door, one of them is front and center as a main doorway while the back one is for entering the actual cave, so I can easily mine. At this point, I am mostly done at home.

However, I still have to decorate the roof to fit the culture with the rest of the village. I go ahead and build a five by five wooden plank square, a three by three on top, and finally one. For the next step, I add the perimeter of the roof with wooden stairs and shrink the perimeter where I get closer to the center. Eventually, I built the smallest perimeter of eight meters near the center.

Finally, the renovated house is done. I quickly test the new features and learn that this is a good upgrade for myself. I even have time to mine near the mining door. Last, I go to sleep.

I wake up the next day and plan on developing the village even more. It turns out that not all of the village trails are connected to each other, even though it seems like so. This is because there are some trails that are more than two meters tall, too steep for villagers to pass. Usually, trails are only allowed up to a meter steep per square meter. I also made plans for an entire week about developing the village with three steps: basic structure, the government, and village religion.

First off, I need to organize the storage within the house. There are two and a half chests, or three actual chests. That means two large chests and one small chest. The small chest is just a chest of money. The other two large chests serve as an official storage for most items. The left is for building blocks and materials for crafting while the right chest is for more personal items like tools, weapons, food, a boat, books, etc. I even place another desk in the front, so the house looks like the one used for the government. This is where I plan to spread government ideas later on.

After organizing the house and setting up the government, I made even more plans for the development of the village. I don't even know the plan for today and the next six days, excluding today. I then make plans, so that I can know and divide the development into six or seven days. It turns out that I must have landed in a perfect village when I keep on moving and moving for the rest of the week. This indicates five days of work, starting today, and Saturday as a rest day.

After spending the whole morning organizing and planning without outside action, I take a break and rest instead of planning. I then gather up the materials early on, so I am ready to go. For the afternoon, I first add some dirt blocks on top of the missing tiles nearby where the villagers gather. This is to gain easy access throughout the village to make transportation safe.

I continue to make some spots throughout the village and build dirt blocks whenever the space is too steep for villagers to climb. While most of the gap and steep hills of trails are easy to

fix, others may become difficult to solve. For example, there may be some areas where the trail is not connected by where a bridge needs to be. Another reason is that the trail below and above a cliff is way too steep. Solutions to these problems are basically both building a bridge, digging the cliff for a forty five degree steepness, and rerouting the entire trail around the cliff whenever flattening the cliff gets too expensive. By the time the villagers gather, the trails are fixed.

Whenever the villagers gather, I take a second break and gather with the villagers. This is where I meet individual villagers, one at a time, and trade to improve the village economy. After the gathering, I wrap up some work and improve the village boundaries by adding more trails at the best expanded boundaries, which includes the empty areas which are going to be developed.

Finally, I am done with work, and the entire village settles down at home. Nitwits still go until later in the night. I place everything away from inventory to chest. Last, I go to sleep.

I wake up the next day and plan on spending the next two days building the bank, church and multiple stores. Basically, Tuesday and Wednesday are commercial building days where most of the commercial buildings are to be located near the center of the village. This includes the cave, where it serves as my economy for the village. The church is planned to be located between the library and the center while the stores as well as other businesses are to be located also nearby.

When the plan is done, all I need to do is complete the downtown area in the village. This means building both a church and a general store. Simply, the biggest potential location for the church is in the southeast corner of downtown while the general store is in the northeast. As for the west side, these are to serve as an extension to both my property and easy access to the cave mines. This is the whole grid for downtown. Of course, downtown must be located at the center

of the village where the bell is often the center, though the actual location relative to the size of the village can be slightly off the actual center. This indicates that the village grids are imperfect.

For the rest of the morning, I start off from the church in the southeast and build a five by five property with a three by three interior. Unlike a normal building, the church is planned to be tall and made out of cobblestone, similar to the traditional churches villages have. The church also contains a brewing stand, since churches tend to have brewing stands with workers. Once I build the second floor and furnish the first floor, I build the rooftop and decorate to finish off.

In the middle of the day, I take a break and feel so proud of my hard work all by myself. I examine the northeast property without planning yet. Sometimes, I do something without plans.

In the afternoon, I begin building the walls of the general store and make the perimeter of the store not a square. The southwest corner of the property is considered a gathering area, so the corner is off-limits to building. Instead, the store is mostly concentrated towards the east where most of the business takes place. The northwest corner of the store is very small and is where the supplies are stored, so the public area of the store is cut down a bit. The store has not been filled yet, and there is no roof. This begins to change when I furnish the walls with doors and windows before I climb a ladder to the top, so I can build the ceiling. Once the ceiling is done, I decorate the store with the village roof culture and then remove the ladder to complete the top. Once the top is done, all I need to do is light up the store with torches and then bring in supplies. Stores do not have supplies when they are just built. While the villagers gather, I make some trades, get out leftover food, harvest food from the farms, and place them in the store chests. I opened the store.

Once the general store is complete, the commercial area of the village is also complete. This is because my main house has a bank I have. Last, I settle down and sleep for the night.

On Wednesday, I wake up and plan on spending the whole day doing more planning interaction, which means I actually start the construction with first steps as a plan. The plan calls for framing of the entire residential grid of the eastern half of the village. I also have to remember that this is not a normal village due to the fact that downtown is not in the center of the village but rather on the westernmost section of the village. It is very difficult and expensive to expand to the west.

I gather all of my materials and building blocks and begin from northeast to southeast. I plan to do the work in order because I like to begin in the north and go southeast for one quarter of the round, southwest for the second round, and so on until I end the fourth round back at the north and center. I begin the action by going to the northernmost point with the trail assistance.

I build structures in the same way as I always do. This is described as building the outermost frames of the project first before going inwards and inwards until I reach the center of the project where it serves as the end rather than the middle. I begin by building house frames east.

For half of the day, I continue the building pattern and spend half of the morning on the northeast and outermost frames. This involves building multiple house frames around the outermost trails of the village that serves as a bypass trail. If the western half of the village is flat and ready to be developed, the bypass would have been a beltway with a population four times that of right now. As of right now, the population predicted by development is going up four times.

Once the outer frames of the residential part of the village have been made, I take a break and examine the inner areas of the village. I may or may not eat lunch, depending on hunger.

Once break is over, I resume the project building and build as many frames as possible. At first, I continued to build the residential frames more inwards than the already developed outer frames of the village. This helps me dig out multiple trails inwards than the outer trails that I

already have. The inner trails then continue to help me build more frames and so on until I reach the center of the village. However, I remember downtown is really not the center of this village.

Once I build the second or third inner trails with an organized grid to connect, I consider expanding the commercial area beyond downtown and make a new commercial area, also known as an uptown area. This involves building more shelters with job site blocks and more farms to feed a large amount of population. Instead of actually building the whole structure, I build just the frames because I do not have time in one day to do the entire structure. At the end of the day, the frames I just built serve as a big plan to what is going to be developed for the rest of the area as the village. I finish up the frame and examine the developing areas to plan out for tomorrow.

Finally, I return home and settle down. I remember exploring the framing for the rest of the village so much I miss the daily gathering. Last, I empty my inventory and sleep overnight.

I wake up with plans for the rest of the week to develop the village once and for all. For both this Thursday and Friday, these are days where I can build the rest of the village and expand. Instead of expanding outwards, I build and expand the village using the infill method. This method tends to be interesting to me because I want villages to have a set of boundaries and consider expanding only when there is farming. In other words, the only expansion beyond boundaries are farms.

Once the plan is done, I examine the whole grid of the village one more time and then describe what it looks like. The village is half-normal because it is half its potential size based on the center's location. The village has a main trail, a bypass trail, and multiple other trails too.

I start with the two main trails. The actual main trail runs from north to south through the gathering place downtown and my home. It intersects with another main trail that serves as the

one leading to the docks. This is because the eastern end of the trail is either a beach or a trail. At this point, these are the only traditional trails, trails that are considered the oldest in the village. The rest of the trails are newly built with a bypass trail being the most important. The trail, as it is intended, loops around the village towards the east and bypasses the east coast of the land then loops back to the north end of the village. I notice that I am spending the whole morning making sure the grid is ready to build. Between the main trails and the bypass trail, there are two more trails that intersect in between. This means a total of about five trails have been constructed.

I take a break and most likely eat lunch. This is because I have been running laps around the boundaries of the village the whole time. I get out my notes and remember the plan today.

For the afternoon, I begin the action by beginning from the northeast. I built the first new house at the northernmost tip of the village while veering towards the east. This is because I plan not to build structures that block a potential future trail extension towards the main trails. I may need to expand the main trail northwards into the future, so I am left to continue building more houses in the northeast corner of the village. Of course, I built step by step in order without some other help. I build multiple houses and divide them by four inside and even more outwards.

In each corner of the village, there are four blocks with sixteen properties. There are four property spaces per block, but there are obstacles to building a full grid. First of all, the northeast corner of the village is more like a hill, making a perfect grid expensive. Second of all, some of the grid has been blocked off by the northeast coast of the land. The block closest downtown is served more like a commercial block while the rest of the blocks are residential blocks.

Once the northeast corner of the village is complete but not opened, I return home and go inside the interior. I place everything away from my inventory to chests. Last, I go to sleep.

I wake up on Friday and plan on doing the same but in the southeast corner. While the northeast is already difficult to develop, the southeast corner is cheaper to build a perfect grid and already contains two small trails that intersect each other in the middle of the corner. The corner already has four blocks inside and sixteen properties, but the northeast corner may or may not be exactly the same amount as the southeast. Because today's building is simple, I may open and celebrate.

I begin the whole morning completing the last downtown block. Three fourths need to be developed while one fourth is already developed with a church on it. I examine the workforce of the village and notice some missing features. I do not know exactly what missing features there are, but I only know that the village contains farms and a library. The rest of the eleven jobs may not be featured in the village. Downtown only has a total of eight property slots, but some may be blocked by the hills or other natural barriers. Of course, I plan not to make the village too big.

Once the downtown block is finished and developed with not every job site block inside the village, the jobs in this village are more economy-based than normal. Economy-based means communities or villages that lack all thirteen job site blocks but chooses the most important jobs based on nearby natural resources, so that the village's economy can grow and become unique. I then finish off the middle south block of the residential place with two more houses to go. I have enough time to finish two more houses in the same block, so the entire block is developed.

Before finishing the corner and opening to celebrate, I take a break by eating lunch. Like yesterday, I am most likely hungry for doing all the hard work both building and running.

Once I am done with lunch break, I continue to build the southernmost blocks and then examine the outer blocks in the entire village. Building the inner two blocks is so simple since I can easily build eight medium houses with a backyard to cover the rest of the property. Once the

houses are built, they are not furnished except for the basic structure like a bed, chest, and a light with nothing else to add. This is because I sometimes want villagers to buy their own furniture, and I should remember that furniture may either be bought at a general store or its own store.

Once eight houses in two blocks are built, I consider the outer blocks. Well, I set the rules that I cannot build properties at the T-intersection because the intersection may be expanded to include a + intersection in the future. That means each mini-property slot at the T-intersection is considered undefined. This leaves me with four more half-blocks with two houses in each half block. This adds up to eight houses in the southeast corner and sixteen houses overall. Finally, I got the village developed and ready to be opened. I quickly opened the village for this weekend.

After the expanded village is open, I return home and place all the needed items away in the chests, so my inventory becomes empty for resting. Last, I go to bed and sleep for the night.

On Saturday, I treat this as basically a rest day. During rest days, I tend to explore nearby areas in the village and outside of it. Exploring the cave is too much work and is reserved for next week. Rest days are not limited to weekends but also some weekdays where villagers are considering their own holiday celebrations throughout the year. Ultimately, the plan for today is to travel up north and circulate clockwise from the north and go inwards until I return back home at the end.

As planned, I pack up and gather all the items I need to explore. I promise I can spend the morning and a little bit of the afternoon exploring new places while spending the rest of the day trying to find a way back home. This involves a little risk because I may end up lost somehow.

I begin the adventure by going to the northernmost tip of the land. I end up at the coastal cliff towards the north and look down towards the northern shore. I briefly view the water in the

morning and then turn east to explore more land. I explore the areas around the coast and just out of the village boundaries. I then pass the village and head into the tropical plains biome where I spend the vast majority of the adventure for today at. By the way, this serves as a rest activity.

I keep on exploring the tropical plains biome for a little bit. The acacia trees are the types of trees that grow in the tropical plains biome and are more isolated than normal. This biome is located southeast of the village. I continue to explore the plains of the biome before the biome is more like a mountain biome than a plains biome. That means a tropical biome on the hills.

In the middle of the day, I take a break and eat lunch since I am most likely hungry from all of the running in the morning. I sit down and view the deep valley or canyon nearby me.

In the afternoon, I view the canyon and notice that it is one of the deepest scenes I have ever encountered. I do not ever want to fall deep into there just yet as exploring the underground is more like work than a vacation. This makes me briefly plan to explore the cave next week, so I continue to explore more of the tropical hills biome. The tropical hills biome is similar to that of the plains except it is a group of hills instead of the plains. I continue to explore more biomes and get exposed to the new content. I also forget to notice a few more features. I cut down some trees for future materials when I build something in the tropical plains or hills biome. I stop exploring.

That means I have to find a way back home. At first, I remember almost everything about getting home before I notice something different. In the middle of the journey back home, I get lost and wander around while the villagers do their daily gathering back at home. I wander safely as there are no hostile mobs near me. At last, the sunset gives a sense of direction, so I go home.

After sunset, I return to the village and watch the villagers go home. I do the same too as I settle down like always. I pack everything away to the chests. Last, I go to bed and sleep.

I wake up the next day and week on Sunday as I plan to explore the other side of the land. Unlike yesterday, the land I am about to explore is wetter than yesterday. I expect that I am about to go more into the jungle biome than a tropical plains and hills biome, since I am used to the jungle. I even get to find more other locations of similar groups that I used to encounter before. I could be subject to being attacked or stopped by hostile mobs or enemy groups, so I have to watch out.

For the second time, I pack up the same way as yesterday and head west to examine what is preventing me from developing the western half of the village. For a long time, I can tell that villagers try to develop westwards but find it difficult because of the hills to the west. As a result, the western half of the village lacks buildings and contains abandoned as well as rough trails. In other words, the rough trails mean that parts of the trail are too steep or separated to connect to the rest of the line. I consider the western half of the village still within the boundaries with very interesting facts about how different these sides are. The eastern half of the village is very normal and well functioning while the western half is weird. The weird part of the west is that the village on this half has a population of nearly zero and almost has no jobs or other village features. This means I can try and distribute supplies and other items to villagers, though I can try to make the “villager ghosts” count as a population but still count as giving items to zero villagers.

Other than the empty half of the village, I explore the nearby hills and climb for the rest of the morning. I then change my mind and explore places beyond the village boundaries. In fact, I explore the less dense part of the jungle for a little bit and then encounter a temperate forest in the middle of a tropical area. I then encounter the best place to take a break, which is the beach.

In the middle of the day, I take a break and eat some lunch after getting hungry from both climbing and running. I then spend the rest of the break viewing the northwest coast of the land

and then looking up towards the sun. I then extend break time to allow myself to get wet and go swimming all by myself for a little bit. The water feels so weird that I end my break so early.

For the rest of the day, I continue to explore the area southwest of the village. This is the review of my journey towards the village I am living in right now because I may remember the jungle on both sides of the journey. In my corner, I can see a nearly connected river with a little land bridge that allows me to cross to the other side. Or perhaps the river is connected, but the width is so narrow that I am able to jump over the river to the other side without jump power.

When I get to the other side, I enter a more dense and normal jungle with more monsters inside than outside of it. However, I have swords and bows, so I can fight my way through. As I get through the dense jungle, I then travel through more of the jungle and notice more different and same features in a different location. There are no villages in the area, but there may be some enemies I might want to watch out for. I remember getting attacked whenever I get close enough.

Finally, I encounter evidence that I have been to the location before on the way to a place where I can settle down, which is the village. I take the same route as the original and return to the village where I return home. I explored a little bit of the jungle southwest of the village.

I return home and settle down like always. I unpack my items from my inventory to the chests, so I can become ready to sleep. Last, I go to bed and sleep as soon as the night gets dark.

THIRTEEN

On Monday, I wake up and plan on spending the whole week mining for something new. This is because I remember last Saturday encountering the deepest cave and cliff ever seen. As a result, I want to explore the deep end of the cave and find out what is in there. However, the middle part of the cave needs to be explored first, so I can be ready to explore the deep. I have two sites up to three sites this week, depending on my progress. I first plan to explore the nearby cave for today.

I pack up and get ready for a journey into the cave. I get the items I need, but there is no compass with me as I am too early on my progress to craft one. However, exploring the cave can help me find materials to craft a compass. Although a compass can help me give directions back home, it may not help me choose the right way back home. However, something is even better than a compass, which is the torch. Placing multiple torches along the way can give me an idea.

Once I have my materials ready, I enter the tropical hills biome and enter the cave since I have been to the route before. I remember the top of the cave, so I entered in the safest way. As I

enter the cave, there are cliffs that I have to watch out for plus all the hostile mobs. I mine down the tunnel and make one that goes downstairs. I then encounter some ores of different types, one of them is iron ores. I mine iron ores using a stone pickaxe, and I might have obtained iron ores near the surface of the jungle. I also obtain more coals from coal ores plus other types of ore. As I go deeper into the cave, I encounter ores that I cannot mine such as the gold and redstone ores. I never encounter diamond ore at this point, but I encounter lava. I do not have a bucket yet.

During break, I rest and place a mobile crafting table with me. I also use stone and coal to craft another furnace to quickly smelt some iron ore with the furnace. I then craft buckets for me to drink. Buckets are helpful for drinking water as I do not have the skill to make a bottle.

After break, I continue to wander in the same layer and not go deeper. I am aware not to get lost, so I place a linear tunnel in the same layer as I am in right now and go further without looping around. Looping around means a risk for me to get lost as multiple tunnels makes a maze that seems difficult for me to find an exit. I continue to go further and further as I mine down.

In the middle of the afternoon, I stop going further and turn around. Luckily, there is one way I can go back home, and all I need to do is follow the torches. There are multiple routes in the cave to go to, but all the darker routes are wrong. I intend myself to make my way back until I can find a way around the complications of returning home by making a map. When it comes to maps, maps are not 3D and must be made in multiple layers or stories, but caves are hard to map. I encounter different ores on the other side of the tunnel because I only tend to see the right side of the new tunnel. When I face the opposite direction, I am facing the left relative to the first trip.

Once I resurface, I make my way back home the same way as I go in the morning. I look at the sunset as I return home before I get inside. Once inside, I settle down and finally sleep.

The next morning, I wake up and get ready for the next journey. This time, I am spending half of the day in the cave below the tropical hills and the afternoon in the caves near home. Around the middle of the day, the plan is to extend an hour of rest time, divided by two. About half of the break is actually returning home from the morning journey, and the other half is having lunch at home. The afternoon is clearly about exploring the tunnels and caves near my home simply.

I pack up everything the same way as yesterday and feel so excited to see more content of the mines. I take the same route as yesterday and go through the torched caves while being very slow not to fall down the cliff. I end up where I left off from the journey yesterday in only less than half the time it takes to go there from yesterday. I continue to dig and mine more stones as I make the tunnel much longer. Eventually, I mine far enough that I can reach more caves. I am so scared of the deep and dark layers that I only end up exploring the middle layers at the latest.

In the middle layers, all I see is more stones and ores, mainly coal and iron. I mine more ores and plan on using them later. However, I explore a little bit of new ores that I may not notice or encounter before. I might have encountered the ore before but at a different version. I mine the ores and continue mining. I become brave enough to go deeper, all until I see and take magma.

After taking magma in the mines to make a lava bucket, I cannot believe myself having a lava bucket for the first time, since holding it would not be safe. The bucket handle can help me bring a lava bucket. Besides the bucket, I return to the surface and take a break at home. I have lunch since I have been tired and hungry from running all the way. I am done with the break.

In the afternoon, I begin to explore the caves nearby. All I need to do is dig a stone right at home and make room by placing another wooden door at the front of the cave. This is the first time that the cave is connected to home. I also plan on making cave shelters whenever I need to

rest before going further into the mines. Because the monsters live in the caves for most of the day, cave shelters are almost impossible to build at my current building skill. However, skills can rise and improve enough for me to access new content. I am done planning and starting action.

I start the action by exploring the whole cave exposed to the surface. I can see most of the stone and ores, mostly coal and some iron. I mine everything that I can obtain, including the two ores that are easy as well as some new ones that are a little hard but not too much. I then resume my journey underground where the surface is not exposed there. I place torches to remind me to go back home later. I keep going and going. Essentially, the caves near home are similar to that of the tropical hills cave except that they are safer. They are safe for not containing cliffs there.

I turn around and return to the surface in a different way. All I do is follow the torches as I go back home. Once I exit the cave, I am right away home. Last, I go to sleep for the night.

I wake up the next day and plan on digging deeper into the cave and going to both caves for the days to come. This time, I am feeling more brave, so I can dig further and mine further inside the caves that I have been to. I also came up with an idea that I can build cave shelters and torches to keep the monsters away, though monsters can attempt to break the wooden door but often fail. I can have the ability to explore the deepest layers of the caves by building multiple shelters there.

Recently, I have been using stone tools all because of forgetting about the iron set I used to have. This is because I want to downgrade myself and experience being scared at first because I am still in the jungle biome no matter what biome I am in. Each region has its main biome.

I open up the chests and all of the sudden remember everything I have. I also remember ruling one village near the jungle I used to live in. I mainly take a break and spend the morning

at home, looking for more items that have been forgotten. This is because I have lots of items to choose from and only choose the ones that are most important to me. I do not know why I use the stone tools and leather armor, but one of the estimated reasons is that I have to temporarily use the downgraded set while finding ways to either craft a new set or upgrade them. However, iron can get me everywhere and let me mine stronger ores. Suddenly, I open the chest again and find all of the iron sets I have. It turns out that the iron set is still not broken, but I might have use them enough for me to take a break because I want to save the energy from those iron tools.

I take a break without lunch most likely as I spent the whole morning at home to find the abandoned tools. Luckily, I have the tools I need and plan on spending the afternoon out there.

Using the iron set and tools, I return to the cave under the tropical hills biome and go so deep into the cave. When I look up once how deep I am, I can still see the surface, even though I am about sixty four blocks below the surface level. I also encountered some ores that are hard to get such as diamonds and redstone. Luckily, I mine those two types of ores a little bit, but they are not enough to craft the entire set. I also plan on sticking with the iron set until I can move on the diamond set later on. This is the first time that I might have mined a diamond and redstone ores. Once I mine deeper and deeper, there are no more rare ores, but I mine a lapis blue ore.

Lapis blue ores are not as strong as diamond and redstone ores. I only take these ores as a candidate for another material. I am done with ores and examine the layers of the underground. I remember noticing hard bedrock sixty four blocks below the surface, but this area lacks bedrock and is mostly replaced by deepslate blocks, which is the stone weaker than bedrock on its layer.

Because I work so deep into the cave, I end up with no time and feel tired right at work. I quickly mine and make a small cave shelter with house functions. Last, I go to bed and sleep.

I wake up in the caves without sunlight. I get ready to continue mining and finding my way back to the surface. Because there are ores that have either been forgotten or too strong to mine, I may catch those before I resurface. The time it takes to get from the cave shelter back to the village is possibly going to take most of the morning. If I arrive at the surface early, I plan on spending the middle of the day in the other cave rather than at the village. I am ready for an underground trip.

I pack up and get ready for checkout. I empty my chests and leave most of the furniture in the shelter. I also bother not destroying the shelter, so I can leave it for someone else to live in, as long as they are not monsters. Once I empty out my room, I go ahead and checkout. This type of checkout is done by encountering a monster and killing them with an iron sword before going somewhere else. This is how I check out of the shelter, so I exit the room and enter a hallway in the cave. I then keep going and going while noticing an ore-like stone but is actually a plant.

The plant really does almost nothing, so I keep going and forget about the trick until I get the experience multiple times when it comes near the surface. I also encounter new ores that can be mined but too scared and seemingly too strong. It turns out that the new ores are weaker than it seems, and I am able to mine them as if they are a normal ore. The new ores turn out to be the raw copper and iron ores. This is evidence that this area has copper ores in them but still lacks a set. In fact, I have not heard about the copper set in years until I noticed the raw copper ore deep into the cave. I also mine more lapis blue, diamond, and redstone ores but are still not enough.

In the middle of the day, I resurface and return to the village. I have good timing to run to get hungry and cook some food. I eat meat for lunch because I remember getting attacked today.

Once lunch is over, I go to the connected cave and enter the deep ends of the cave. Unlike the tropical hills cave, the jungle cave, or the one near the village, does not have exposure to the

light in the deep layers. I follow the torches as I do not get lost and continue going until I reach the end of the explored cave. I now enter the unexplored cave and explore that to expand the type of cave that has been explored. This is where I mine more familiar ores but at a slower rate. I get deep into the cave and mine more raw ores and deepslate blocks. These deepslate blocks may be better than regular stone and cobblestone because almost nobody obtains that type of stone.

I continue to stay around the layer of zero when the surface level is sixty four blocks tall. Normally, a bedrock layer lies around the layer of zero blocks or meters, but I can go deeper. I choose not to go deeper this time and plan on doing that tomorrow. I also see enough redstone in my inventory along with iron bars to craft a compass. I quickly built another cave shelter later.

As the night comes, I do not notice it except the feelings of being tired. I craft a compass and settle down in another cave room. I empty my inventory and relax. Last, I go to sleep.

For the second time, I wake up in the cave and get ready for the last work of the week and also the weekend. I do not know how far I can get into the cave, but it is estimated that I can explore the layers below zero meters. This is known as the deepslate and former bedrock layer. The layer is either deepslate or bedrock, depending on the access below the layer. I also plan on not going far from the cave shelter unless I am returning home. The afternoon can be used to return home.

Like yesterday, I pack up everything and leave my excess furniture in the shelter. I make sure everything is clear before I leave my room. I exit the room and wave goodbye to it, but this attracts some monsters to attack me from the dark. I kill all of them and checkout by doing this.

At layer zero, I mine the deep slate blocks and find more raw ores. I do not know the raw ores very well and how to use them. Of course, I already know some raw items in general such

as cooking them for food. Ores are not food but may be converted into some important material once they are either smelted or cooked. I do not know if I should use the cooking term when it comes to smelting. I spend time below the deepslate layer and enter the negatives of the cave. All I see are more interesting features. I mine a group of rare ores and include gold ores as part of an important ore for me. I also mine more raw ores and encounter mobs that I hunt or kill for items.

In the middle of the day, I take a break near the cave shelter and defend myself from the hostile mobs. I most likely eat lunch because I often get hungry after being attacked by mobs.

Once I am done with lunch, I mine more features in the caves and are able to name some of the new content. I remember the plants I do not know until I reach a deep cave. This is known as the glow lichen because the plant glows and can act as a different item. For example, the plant can be used as either a light, a vine, or just decorations. It can also be waterlogged as well.

Finally, I make my way to the surface where I plan on spending the weekend and some work days getting ready to leave. I wrap up my vacation towards home and leave some routes for someone else to use. However, the main door to the cave is actually my main house for a little bit. I plan on making another door to the cave next week. I returned home from the cave.

After a while of mining, I take out all of my new features from the cave and smelt some of the new ores into bars. There is not enough for a new set to be crafted. Last, I go to sleep.

FOURTEEN

For the weekend, I plan on exploring my entire inventory and the chests to make sure I have all the things needed for my next trip. Of course, I am not interested in having a home place because what is seemingly home is where I only live for a certain amount of time. Even when I live in the jungle for years since childhood, I eventually move out to find new chances and adventures. I am a type of person or player who likes adventures, so I am dedicating this long weekend to plan.

The first step to making sure I am going the right direction is exploring nearby areas. The clear way of leaving the area is by sailing a boat northeast to where I want to go. I just want to go a random direction, which happens to be the northeast somehow, but I may be wrong. I exit the village and head straight north without actually leaving home. This is because I leave behind the least important stuff I have. All I bring is my main, iron set, a boat, and several needs with me.

I reach the beach and view the north with a wide water distance and the nearby jungle to the north. I have no idea about my location relative to a river or ocean. I never find out until I try

going. This is where I am done with the morning break and launch my boat out into the water. I quickly head to the nearby jungle on the other side of the water and notice many features that are similar to the areas that I have been to before. The jungle may or may not have a temple but does have mobs and monsters inside, hiding in the dark somehow. I spend time in the jungle so much that I feel like going back in time. I have the upgraded version of myself at the time right now as I have the iron set and powerful items that I have. I then reached another beach in the jungle.

This is really the place where I relax and take a break. I eat lunch since I might have been attacked by monsters or surprised by a creeper explosion. I then look at the blue seas and light.

In the afternoon, I turn towards the east for a little bit and either encounter land or sea. I make sure I travel northeast or a similar direction to not hit land for a while. This is because I can explore areas beyond the limits that I believe in because normally, people believe in their space that their area is just a big island surrounded by ocean. However, this may not entirely be true as I want to explore the ocean and risk living and traveling forever, just like being in the void.

Eventually, I perform a little voyage just by leaving the village a little bit and returning to the village. This makes the short version of the voyage performance because I explore new areas and eventually return, which makes the short version a term to be used. By the time I get back to the village, the villagers may have been gathering. However, this is a weekend, so I decided to rest like it has been. There is no objective for Saturday whatsoever, so I just do whatever I want. I explore the village once again and notice where the villagers are. I cannot believe some of the villagers are working, even though it is the weekend. This is either volunteer or shift work.

Finally, I return home and celebrate the end of the week. I explore my house interior and plan on packing up the two to three chests that I have. Last, I go to bed and sleep for the night.

On Sunday, I wake up and plan on returning to normal life in the village. This means exploring my surroundings and living a free life in the village. However, there is one work I have to do for Sundays, which is to gather in the middle of the village. Luckily, the church is located in such a way that it is located near the gathering place. Plus I am lucky to have my good house placed in such a way that it is the closest to commercial locations in the village. I am then done planning.

Once the plan is done, all I do is stay home and relax. I spend about half of the morning standing and sitting still without planned work. This is because I reserve all my work during the normal work days, and there is no work I can do this morning. As a result, I am thinking about not having lunch for today. As the morning passes by, I begin feeling more and more bored, so I then plan on going out somewhere later in the morning. Finally, half of the morning is over.

In the second half of the morning, I pack up and fill less than half my inventory. I then go only within the village boundaries and watch how the villagers are doing. It turns out that some villagers are unemployed, and the working villagers follow their own working behavior by not relaxing on weekends. I am one of the only actual villagers that relax on weekends because I am also a villager because I live in the village. Since the working villagers seem to be working all day, I am forced to watch what all villagers are doing because I want to make sure they are safe. I walk around the village one more time for fun and no other, significant reason, until I stop.

What I mean by stop is simply spend the middle of the day. With a relaxed morning, I do not eat lunch, so I just chill. I also organize the important chest one more time and check it.

Once the afternoon starts, I prepare to believe. What I mean is think of different ways I can make everyone develop. I remember building and expanding the village, so the shape of the village seems perfect and contains more capacity than the traditional size. This is what I tend to

do in every village I visit and become interested in. There are so many villages in the world, so I only choose the ones that I am most interested in based on the size and purpose of the village. At some point, I want one village to contain all of its functions and jobs, so everyone can work.

In the middle of the afternoon, villagers gather. Gathering on the other hand, also takes place everyday after work but is supposed to only happen on Sundays. I gather with villagers to believe in myself and meet god, although everyone is just pretending to do some parts. Not only is gathering a way to believe but also provides some trade as well. I gain some money by selling items I do not need. However, I want to keep the useless items for historical purposes like before. I end the gathering with multiple, random shows I can do before I return home shortly this time.

After the gathering, I go home and relax. I place all of my items away from my inventory to the chests like always. I watch the sunset and prepare for the night. Last, I go to bed and sleep.

On Monday, I wake up and plan like normal. Normally, I make plans for working and staying in the village. This time, I plan to spend the morning packing up and leaving the village once and for all. Before I do that, I have to plan to make sure the village is in good shape, which is going to take place mostly tomorrow. For today, the main goal is to get a head start about leaving the village and making sure I do not leave an item behind. Finally, I begin seeing what is to be done.

While yesterday's morning was boring, this morning is not as boring. This is because my chests are less than half full but contain far more materials than items. As a result, I organize the chest and count this as a round one organization. This is the easy step towards cleaning home.

After cleaning my chests, I take out all of my materials and make sure I have the items I need. I have too many iron bars, so I need to craft them into some important items. By the time I

pack up this morning, I should already upgrade my set into an iron set which contains armor, the tools, and the weapons. Once I have my iron set in place, I trash the old set away, which is both leather armor and wooden tools and weapons. What I mean this time is that I am not throwing away old items but rather keeping stuff for historical purposes. I also convert raw materials into either intermediate materials or final items. This production is mostly for myself to upgrade for my next trip. Finally, I end the morning organizing the food part of the storage before break.

I relax and rest in the middle of the day. I explore the organized house one more time to make sure everything is organized. I test the organized storage and practice storing the items.

Once I am done practicing, I practice another action, which is packing up to leave. I may have done this before, but this trip might be a lot more major than the ones before. First off, I get out my hotbar items, which includes my tools, weapons, and a few other items that are important on my journey. I only pack up less than half of all the items I plan to pack for my little trip out of the village. Plus I only plan on launching the boat into the water, so I actually go to the coast.

Once at the coast, I get out my boat and launch out into the water. I practice rowing my boat in the desired direction I want to go to and also practice taking my boat with me whenever I am on land. I explore the first land I encounter but with parts that have been mostly unexplored.

Another way to practice is returning back. Whenever I reach the land or island I desire to live in, I must sail and row the same way as I normally do. I land the boat either into the docks or the beach, depending on the location and take the boat with me. I then walk and run on land as I go towards my destination. Once I reach my destination, I find a way to settle down and rest.

At the end of the day, I practice unpacking my stuff and placing everything away while organizing my storage. I prepare for the night and eat dinner. Last, I go to sleep for the night.

On Tuesday, I wake up and plan on checking the village to make sure it is well-behaved and in good shape. What that means is that the villagers can behave on their own and not have to worry about things that stress them. Since I have an excessive amount of iron bars, I may craft the iron blocks and then use them to make iron golems. Making iron golems is easier than I think it is because villagers may be the ones building their own iron golems to defend the village at night.

Once the plan is done, I check how much the villagers are working so far. One of the big factors of a good village is that villagers must work so hard. If villagers do many things in a short amount of time, the village overall is becoming more good and wealthy. However, villagers can go beyond their village to find new items, but they prefer not to go far from their beds. This does make a limited amount of materials villagers can use to produce stuff or things. Another way the villagers do such a good job working is playing different roles to survive. Some villagers work as farmers while others work inside their work buildings to get the job done. This applies not only to a certain village but all villages that I have seen so far. Remember that it seems like villages follow the one rule for all villages in the world, but I do not know when I am going to reach the village that does not follow my village rules that I have observed in the past. I just have to go far enough to see what happens. I believe all villages follow a similar or same behavior as I see.

For the rest of the morning, I just walk around the village and find new spots to develop. Even when I find new spots, these spots do not seem like a good place to expand the village.

In the middle of the day, I take a rest and may or may not eat lunch, depending on how much work I have done. I return home and relax for one more time to make sure I am ready.

For the afternoon, I now have the knowledge to explore nearby areas surrounding me and the village. The western half of the village that is empty seems to be an interesting place to see if

I can find ways to develop the other half. I already know that half of the village seems to be not developed and in the upper elevation than the rest of the village. There is also another obstacle to consider when expanding the village. I do not want to cut down too many trees and other stuff in the jungle, meaning the village is now ready to reach its peak. I know it is best to expand and not give up on having a good population and wealth. I leave because something must end soon.

Another way to keep the village good is by making sure everyone behaves. I mean this as when villagers follow not just my rule but traditional rules that they follow. While most areas in the world are controlled by monarchs, villages that I have been to before and nearby seem to have their own set of rules without breaking them, resulting in a stable region but not the safest area. This is because the biomes seem to have more monsters and other hostile mobs but can be handled by the iron golems, making villagers safer. Overall, the villages near me are stable now.

I attend the last village gathering before I leave. I empty my inventory and take out items I do not use to trade the villagers with money. Sometimes, I need these items for future uses but are often not used. This is where I keep items that seem useless but are very important whenever something rare happens, making it more important than it seems. Finally, the gathering is over.

While villagers return to work to wrap things up, I wrap things up big time as I get ready to leave the village. I unpack my inventory one last time. Last, I go to bed and sleep for the night.

FIFTEEN

On Wednesday, I wake up and plan on leaving the village forever. The first thing I have to do is to pack up and make sure everything fits in with me. However, there are items that I cannot bring with me, so I need either someone else to help me or just bring the important items with me. This means I have to ditch some items to leave behind at my old house in order to make room for new items I can get. The rest of the plan involves simply leaving the village and traveling very far.

Since all the items I have cannot fit in my inventory, I throw out the least important items away, meaning I leave them behind. Despite the old set being the least important set, they can be important in another way, just to store them as historical purposes. I only have to bring in a few foods as I can gain food along the way. I also have to bring in the rest of the items that are also important to me like blocks and other materials. Chests and other furniture are important to me.

Whenever I store something in my inventory or chests, I can only hold up to 64 items per type, meaning storing one item per type for all spaces has about the same space as all 64 items

per type, meaning it does not make sense to store some items. I know some items are big while others are small. This method of bringing my inventory gives me an idea that I may need to have some inventory spaces empty, so I can gain more items whenever it is needed. I also need space to both store and launch my boat, since one boat can be equal to 64 blocks of spaces, despite that amount of blocks are physically bigger than the boat, but everything comes down to mass.

Finally, I am packed and begin to leave the village. Once I exit the village, I enter another beach that I may have been to and launch the boat from there. As I spend time on the beach, I get into the swimming process except I land on the boat instead of the water. I row my boat towards the northeast and keep going. At first, I am on the right track, going from the north coast towards multiple islands or big lands. I also pass through the middle of the day boating to another village.

Shortly after a while boating northeast, I spotted the next village in the tropical plains biome where I dock the boat and begin exploring the village. The village is a lot different from normal but similar when exploring villages in the same type of biome. This gives me an idea and knowledge that villages have their own structures and designs when it comes to different biomes. While normal villages are mostly made of oak wood and cobblestone, this village is mostly made out of acacia wood and other stones that are either cobblestone or not. Either way, I now know that villages are built using nearby resources and materials used to make one. I stop exploring.

During the daily gathering, I talk to villagers and trade based on how many items I have. I also use some money to spend on items that may feel important to me. Finally, I stop trading in the middle of the gathering and begin building a small, temporary wooden house to sleep in.

After quickly building the wooden house, I quickly store items from my inventory to the large chest. This is because my inventory is smaller than a large chest. Last, I go to bed to sleep.

On Thursday, I wake up and plan to continue my journey beyond the village I am in. That means I am just a visitor of the village rather than a resident. Because I am going to places that are new to me, it is difficult to plan out for the rest of the day, but here are some takeaways. Whenever I encounter land and no water along the way, the plan is to take the boat with me and run towards the next body of water. I also plan to keep going and going until I can spend days in the ocean.

I take my bed and most of my stuff out of my small house in the village. While the local villagers in the tropical plains biome are going to work, I am instead going to my boat and going away from the village. I forget where I exactly dock my boat, so I assume that I go to the right side of the docks to find my boat, but I see the boat on the other side. I leave the wrong dock and walk around the village one last time. I enter the correct dock and meet my boat from there. I get on the boat and wait until I feel the right time to go. As soon as the time comes, I begin leaving.

I leave the village towards the southwest at first, going back towards my familiar places. I want to see something unfamiliar and new, so I turn right and right as I go northeast for the most part. Whenever I go northeast, I mean I am moving slightly more towards the north than the east but still going in both directions at the same time. I try making my way towards the ocean before I spot some other land. I typically avoid the land in order to try exploring more water as much as possible because I want to go as far as I want. As the morning ends, I keep rowing my boat.

For the middle of the day, all I do is stop my boat to a nearby land and not eat lunch. This is because I am not hungry yet, and the land nearby is safe. I spent around an hour resting.

After break, I continue to row my boat further and further. I continue my journey that is not an ocean yet but getting closer. It turns out that I am in some sort of gulf surrounded by the chain of islands and big islands. Big islands are islands where I cannot view the entire island in a

view. These islands are the ones that seem like a continent in half of the direction or less but can be as big as a continent or as small as a normal island called the medium island. I observe these islands range in different sizes as I keep going past a big island before landing there eventually.

As I reach the end of the river and passageway, I enter the swamps biome. Even still, I went well into the swamps while still on water and wished the water never ends. However, I am unlucky that the water ends in the direction I want to go, so I stop sailing and explore the land.

Throughout sunset, I explore the swamps and find a place to build a small house made of wood. I spot the best place just along the swampy shoreline of the lake and quickly dig some of the swampy dirt away. Finally, I quickly built the house and settle down with furniture in it.

At the end of the day, I check my inventory and make sure everything is organized. As I get hungry, the night is coming fast, so I decide to skip dinner. Last, I go to sleep for the night.

The next morning, I wake up from my white bed and plan on going beyond the swamps. I do not know if I am in the middle of the swamps or at the end. I guess I am in the middle of the swamps on the big island because the island seems very huge. However, it turns out that there is a north coast on the other side of the swamp. All I need to do is to cross the lake, walk a few meters from there, and get to the coast. I do not know information regarding directions to the north coast.

After planning, I pack up the same way as before. While I pack up, I first take out food I can eat. I also take out my water bucket and leather. For breakfast, I eat bread followed by the water bucket to wash my hands. Finally, I dry my hands using leather before packing up.

Once my inventory is nearly full, I find a place to launch my boat. I attempt to go in the same direction as I am when traveling, which is northeast. I walk a few meters away from where

I rested until I reach the lake. Once I reach the lake, I can no longer go northeast as the only way around the lake is to either go south or west. Now I have to relaunch my boat on the lake and go from there. As I cut through the lake, I run over several pads and collect them in my inventory. This makes my inventory full, so I eventually throw these pads away. Finally, I reach the end of the lake and take my boat with me. This is one of the shortest boat journeys ever made by me but is part of a bigger journey. I quickly walk a short distance from the lake to the north coast where I launch my boat once again and finally leave the island. At last, I am going away from land.

I spot an isolated island near me as the rain comes. I reach the island and take a break in the rain. The clouds are dark but safe. I continue to take a break and see all directions of water.

After spending at least an hour on the isolated island, I return to the boat and continue to move away from home. As I find a new place to settle down on the other side of the world or go beyond the world, I keep rowing my boat in the rain. In fact, I keep going in the rain and seeing nearby land without touching it. I can see another jungle towards the north and northwest but can never touch it because I am not interested in seeing the land near me. I want to get to the point of isolation where I feel isolated from the rest of my world, but I define my world by the water.

On my side of the earth, my ancestors used to call my home the center of the world and already has a grid. The center of my world is, of course, a jungle where I used to spend my early days. Near the center is a village and a couple villages surrounding the center of my world. Not only does my world have tropical biomes but also contains multiple tribes that are not aware of the outside world that I am heading to. I am about two kilometers east and four kilometers north.

Normally, I find the nearest land during sunset and settle down at night. However, this is not an adventure, so I adapt to sleeping on my boat while the wind pushes the boat overnight.

The next day, I wake up and continue planning for the future. My future begins as soon as I find the nearest land in the outside world. By the time the morning comes, I am officially out of my world and adapting to a new life in the ocean. The first plan is to spend the whole day finding a way to live in the moving ocean until I reach land. Luckily, my inventory is full of basic survival items like food and water. Finally, I need to plan on settling down and living a new life later on.

While the wind pushes the boat northeast, I row with the wind. I am expected to reach my destination faster than predicted because of the wind. This indicates that going from the outside world to my world might take longer than going from my world to the outside world. The boat is getting faster than I can row as the rain comes to an end. Throughout my journey, I organize my inventory constantly and realistically as I do not have enough space to bring everything with me. This is why I have to throw away some useless items or sell them for money back in my world. All I am doing right now is just stranded on my boat while moving towards my destination that is unknown to me. All I can do is see the ocean in every direction without land to stop by.

I also divide my inventory by the type of items. For example, I have hotbar items, which can be divided into two or three. Tools and weapons can count as one type, and other hotbar stuff can count as the second type. The rest of the inventory storage is where most of the items that are not used go to. I then divide the rest of the inventory by the diversity of the type of items.

I take a break and most likely skip lunch. All I do is examine my inventory and see the most important items on the top and the least important items on the bottom but can change.

As soon as I am done with break on the ocean, I row my boat faster and faster. The trip is starting to feel boring, so I came up with another way to make fun of myself. I spot some mobs in the ocean but do not bother to interact. However, I have another tool I can use to have fun on

the ocean, which is basically fishing. Fishing becomes a new fun activity while on the way to my destination, so I take out my fishing rod to begin fishing. This is because I can go fishing whenever I feel bored, such as right now. Fishing can also help me find food because I am running low on food as of right now. As the days pass by, all the watermelons, breads, and other food has been eaten at this point. I continue to fish and manage to catch some fish for some dinner.

However, there is an obstacle to finding basic survival items I can use to survive. Water is very important in survival, so I need water to survive. While it seems like water is so cheap in the first place, healthy water is actually expensive. This is because the vast majority of the water in the ocean contains salt, which can reduce my health when I try to drink water with salt.

As the sunset goes by, I settle down on my boat and lay down. I almost fall into the water, so I wake myself up and make sure I am in a stable position. Last, I go to sleep for the night.

By the time the morning comes, the boat moves well into the ocean. I remember things I never visited about two days ago. When I sleep in the ocean while moving for the first time, I can see a mushroom island and a desert island, both of which are big. This makes me awake in the middle of the night, so I have to navigate my boat away from these islands to avoid a crash. Not only am I passing through the islands but also the rain never stops. I think there is no rain as of right now.

After planning and remembering what islands I see, this indicates that I am just outside of my world. Like yesterday, all I can see is just water and nothing else. Inside the water are more mobs like fish and possibly drowned zombies. At some point, I plan to go fishing during the day.

Before the middle of the morning, I switch inventory types by section. My inventory has multiple sections like, but the types of items are different from the amount of space an item holds

to take up space. This means I have to be wise about how full my inventory is, and how much I only need per item. Everything I do not need goes to the bottom of my inventory. Others that can sometimes be used are located in the middle of my inventory while the rest goes to the top. The top items are designed to be used more often than the ones located more towards the bottom, so I do not have to search my entire inventory up. For the last time, I go fishing before lunch and in the second half of the morning. This results in me getting more fish, so I collect them for lunch.

In the middle of the day, I may or may not be hungry today. If I am hungry, I eat fish that can either be raw or cooked. I cannot place a furnace and cook food on the boat or water.

In the afternoon, I continue rowing my boat northeast and more towards the east. Simply, I am just adjusting my boat in a straight line while I may change directions by the wind. During the afternoon, the daylight prevents me from feeling tired and trying to fall asleep. This makes a plan to relax my entire body overnight as there are no islands nearby as far as I can tell. Even when I do reach an island or land overnight, I plan to recover from crashing and move onto my next part of life in the future. I also have to remember that my future has not come yet, and I still have to drink some water. Luckily, I still have water, but I do not have much healthy water yet.

I am also so lucky to have more water than I can handle. This is because the first hours of the ocean journey is just raining, so I collect more healthy and freshwater from there and may have plenty of good water left. The water runs out quickly but not very quite yet. I feel worried for tomorrow, unless the rain comes. Speaking of weather, I have to learn how to be safe in order to handle myself during bad weather. I do not want to lose my boat, so I have to find some land.

However, there is no land near me, so the only luck is to stay in my boat. I settle down in the boat and quickly make comfort by rearranging my inventory. Last, I go to bed and sleep.

I wake up the next day and get ready to spend time in the ocean. The plan for today is unknown, but there are a few possibilities. If I make the land, I plan to settle down and develop whatever is provided nearby but prefers the village to be developed. If I keep rowing on the ocean, the plan is the same as yesterday where I have to go fishing at some point and throw away foods that are too raw to eat. I do not want to eat raw food as they are as bad as salt water. Finally, my plan ends.

More ocean is for me today and the surrounding days. I am still rowing my boat within the ocean as I prepare for the next part of life. Just like yesterday, I began the day as normal as I could be. All I do is just move my boat towards a destination I want to go to, which is the next land I am about to explore and discover. As I row my boat, I always get the feeling of going very fast, and the wind helps me go fast as well. Throughout the morning, my eyes stare upwards as it misses the sun, which is the reason not to travel directly east during sunrise and west during sunset. I keep traveling east and feeling so great that I believe I can reach some land very soon.

In the middle of the morning, I am getting hungry after a while during my trip, so I have to find something fun. I go fishing, but my inventory is getting full as a result of this, so I end up throwing some dead fish away before they are food. I also take out my bow and arrow and aim and randomly shoot in the ocean. I am not able to see what is below the water, but I assume I can shoot and kill both fish and hostile sea mobs along the way. I also use my sword at some point to try hitting and splashing the water, just for fun. I then keep going and going as simply as I can.

In the middle of the day, I most likely eat fish for lunch and also drink water from the rain as well. I have never cooked food since I left my world. I continue to drift away from my world.

Once break is over, I continue to use my normal way of rowing my boat all the way to the destination I am about to reach. I think either tomorrow or in a few days I am supposed to reach

my destination by that time. However, I have no idea where I am going because I have no good compass and map to guide me. Plus everything I have is supposed to function only in my world and not beyond it. Functions that somehow happen in the outside world are just a side effect and not an intention. I then keep going and going as I am not there yet. I just keep asking myself, “Am I there yet?” I also answer myself, “I am getting there, I am getting there, don’t worry”.

I take the normal way of living a day in the ocean. I am currently running out of water. I drink the last cup of freshwater before it runs out in the bucket. Normally, I could refill a bucket with freshwater provided on land, but there is no land near me. The vast majority of the water I see is not healthy because it contains not only salt but also particles from the hostile mobs. Yes, I believe there are hostile mobs in the ocean that I never want to have because they are as bad as rotten flesh. Rotten flesh tends to be found as a drop in dead zombies, which is very easy to get around sunrise. During the gathering time, there is nobody else for me to gather with by myself.

Instead, I continue to organize my inventory and check it to make sure I can easily access the types of items I deserve to have. It turns out that the items I need are at the top while the ones towards the bottom are rearranged by the movement of the boat and myself of the inventory.

Finally, I am rowing closer and closer to my destination. After days of my journey, I can tell at the end where I am now. From the Atlantic Ocean, I sail my boat alone towards Europe.

AFTERWORD

AFTER READING THIS BETA VERSION, how many corrections and recommended edits do you think I should make? If there are corrections, do not worry as the final version of this story is going to come somewhere around 2024. Also, this is a story part of the series. There are many more stories that would be made in the series than this one. This means that another story as well as the following stories will continue and contain and end after this story.

Between the middle of 2021 and 2022, expect that more Minecraft stories are to be published and released as their first versions while other series have been released. These stories have an attempt to take place in the same universe as the other three series to be covered. Due to the stories taking place between 1700 and 1900, three other series are sequels to Minecraft.

THANKS

Thank you to everyone that I know to come up with Minecraft. Thanks for all of the content that you have made as well as some support that makes this first story possible.

**GENER
GUZMAN**

I was first raised in a family where I would do a lot of crazy actions being a kid. I then felt like I kept on being a small kid during the early years, thinking I will be that small forever. This is not true as I gain a lot of skills that adults would do such as writing and producing videos that gain popular views. I have a YouTube Channel called GeneralEpicStudios in which is the central site for me if you want to go to my other profiles linked everywhere to connect with me. I made one or two series of shows about grounded that grew my channel even bigger, with two or three seasons of grounded videos produced in 2015. After that, I began to teach lessons at the school experiences at Roblox between 2016-2019. I bet this story and all the other stories from the four series can grow this channel even more. In the 2020s, I am looking forward to producing three more series of grounded videos and four series of books with visual adaptations. These are all of the works that I am looking forward to producing, which I feel is basically the future.

**READERS GUIDE TO
MINECRAFT I**

Coming Soon

Someone who lives in the jungle assumes that the land is surrounded by an ocean as an entire world. As Steve, he goes from living a life as a tribe member to beginning a new life by cutting down trees to begin basic survival. The basics and goals for this is to use independent living to build strength to the character. By doing this, he upgrades himself by leaving his own world.

About Me: I already made a popular series in my channel, teach several lessons in Roblox, and develops four series of stories.



MINECRAFT

Gener Guzman

